Integrated Distributed Semantic Communication and Over-the-air Computation for Cooperative Spectrum Sensing

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Abstract—Cooperative spectrum sensing (CSS) is a promising approach to improve the detection of primary users (PUs) using multiple sensors. However, there are several challenges for existing combination methods, i.e., performance degradation and ceiling effect for hard-decision fusion (HDF), as well as significant uploading latency and non-robustness to noise in the reporting channel for soft-data fusion (SDF). To address these issues, an integrated communication and computation (ICC) framework is proposed in this paper. Specifically, distributed semantic communication (DSC) jointly optimizes multiple sensors and the fusion center to minimize the transmitted data without degrading detection performance. Moreover, over-the-air computation (AirComp) is utilized to further reduce spectrum occupation in reporting channel, taking advantage of characteristics of wireless channel to enable data aggregation. Under the ICC framework, a particular system, namely ICC-CSS, is designed and implemented, which is theoretically proved to be equivalent to the optimal estimator-correlator (E-C) detector with equal gain SDF when the PU signal samples are independent and identically distributed. Extensive simulations verify the superiority of ICC-CSS compared with various conventional CSS schemes in terms of detection performance, robustness to SNR variations in both sensing and reporting channels, as well as scalability with respect to the number of samples and sensors.

Index Terms—Cooperative spectrum sensing, distributed semantic communication, over-the-air computation.

I. INTRODUCTION

W ITH the advent of the era of the Internet of Everything, academia and industry have raised requirements for the next generation mobile communication system, namely 6G [1]. How to access massive Internet-of-Things (IoT) devices and achieve ultra-high transmission rate with limited spectrum resources is an urgent problem to be solved [2]. Cognitive radio has been regarded as a promising technology to cope with the increasingly scarce spectrum resources [3]. The philosophy of cognitive radio is the reuse of spectrum resources, which allows secondary users (SUs) to access the unlicensed spectrum band opportunistically when primary users (PUs) are inactive. To achieve this, SUs must be empowered with the cognitive ability, i.e., spectrum sensing, that enables them to detect the state of PUs with the aim of avoiding intersystem interferences. In view of this, spectrum sensing is the foundation for realizing cognitive radio.

Over the last decade, to detect the idle spectrum, various spectrum sensing methods have been developed based on the covariance matrix which is considered a versatile test statistic and contains various discriminative features [4]. Among these methods, the estimator-correlator (E-C) detector [5] can achieve the optimal detection performance using the likelihood ratio. Unfortunately, prior information about PUs signals is needed for the E-C detector, which greatly limits its applications in practice. Hence, semi-blind detection methods, e.g., energy detection (ED) [6] and maximum-eigenvalue detection (MED) [7], have been proposed to reduce the requirement on the prior information about PUs, and thus the signal-to-noise ratio (SNR) is only required. Nonetheless, when the noise power estimation is inaccurate, semi-blind detection methods suffer from significant detection performance degradation. To avoid the effect of noise power uncertainty, totally-blind methods, e.g., maximum-minimum eigenvalue detection (MMED) [8] and covariance absolute value (CAV) detection [9], have been developed for spectrum sensing, which do not require any prior information. Nevertheless, the performance of totallyblind methods is unsatisfactory to that of semi-blind detection methods.

Furthermore, relying on a single SU for spectrum sensing is inefficient due to the uncertainty of the channel characteristics between the PU and the SU. Towards further improving the detection performance, multiple sensors are utilized to construct a sensor network and jointly determine the state of the target PU, which is known as cooperative spectrum sensing (CSS). Note that we use "sensor" instead of "SU" in the rest of the paper. Generally, conventional fusion strategies adopted by the fusion center (FC) can be divided into two categories, i.e., hard-decision fusion (HDF) and soft-data fusion (SDF) [10]. Specifically, HDF strategy is a two-level decision process to determine the presence of the PU. Each sensor is required to make local decisions based on the received signals and transmits one bit that represents the state of the PU to the FC. Then, the final decision is given at the FC with "and", "or", or majority rules. In contrast, SDF strategy transmits the test statistics directly to the FC for data fusion and decisionmaking. Particularly, maximal ratio SDF, which requires the estimation of noise power, and equal gain SDF, which does not require any prior information, can be utilized for decision-

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making at the FC [10].

However, manual features employed in conventional CSS schemes may prove inadequate for diverse wireless communication environments, and the manual design of features tailored to specific scenarios can be prohibitively costly [11]. To mitigate this issue, deep learning-based CSS techniques have been explored, which automatically extract discriminative features from the collected data [12]. Specifically, a convolutional neural network (CNN)-based detection framework, namely CM-CNN, was proposed to capture the features hidden behind the covariance matrix to further form a data-driven test statistic, validating the feasibility of deep neural networks (DNNs) in spectrum sensing [13]. Moreover, considering the temporal correlation of the PU states, CNNs and long shortterm memory (LSTM) networks were employed to extract spatial and temporal features simultaneously to further enhance the detection performance [14], [15]. Besides, in order to deal with the hidden node problem in CSS, graph convolution networks (GCNs) were investigated to model the relationship between different sensors to enhance the adaptability to dynamic changes in the wireless environment [16].

A. Motivations

Although the deep learning-enabled CSS can achieve outstanding performance, there are still several challenging issues that demand attention and further exploration. Specifically, the communication overhead from connecting sensors to the FC, as well as the inherent physical noise in the reporting channel, are frequently overlooked. In such a case, the SDF strategy and deep learning-based CSS techniques improves the accuracy of spectrum sensing at the cost of significantly increased communication overhead compared with the HDF strategy. On the other hand, when considering a noisy reporting channel, the SDF strategy and deep learning-based CSS techniques may fail to perform the task and the HDF strategy has a ceiling effect [10]. Consequently, the pivotal issue that needs to be addressed is to minimize the number of transmitted symbols within the reporting channel, meanwhile effectively handling inevitable channel noise without compromising task performance.

Furthermore, the growth in the number of sensors within a sensor network necessitates an increased communication resource requirement for data transmission through the reporting channel. When the number of sensors in a sensor network becomes sufficiently large, the objective to improve the spectral efficiency by means of having SUs to use the idle spectrum may not prove viable if more spectrum resources are used for reporting channels. Specifically, if Frequency Division Multiple Access (FDMA) technique is adopted in the reporting channel, the objective to improve the spectral efficiency via the use of idle spectrum may not prove feasible, since more spectrum resources are wasted to achieve the cooperation in order to use the idle spectrum. On the other hand, if Time Division Multiple Access (TDMA) technique is employed, the FC has to spend much more time to receive the data from sensors, which significantly impacts the timeliness of spectrum sensing.

B. Our Contributions

For the first issue of the noisy reporting channel, DNNbased distributed semantic communication (DSC) is utilized to deal with physical noise and reduce the number of transmitted symbols while guaranteeing the performance of the task. To tackle the second issue of a large sensor network, over-theair computation (AirComp) is employed to enable computation during communication and efficiently utilize spectrum resources, which mitigates resource constraints and addresses scalability concerns related to the number of sensors. The novel contributions of this paper are summarized as follows.

- (1) Following the philosophy of inextricably linking communication and computation [17], a novel integrated communication and computation (ICC) framework is proposed in this paper. By tightly integrating task computation with source coding and channel coding (i.e., DSC), as well as electromagnetic wave transmission in the air (i.e., AirComp), ICC framework can achieve superior task performance with low spectrum resource consumption. To the best of our knowledge, this is the first integration of DSC and AirComp for task execution.
- (2) Under the ICC framework, a novel DNN-based system is implemented for CSS, namely ICC-CSS, which eliminates the need for prior information in online detection. Specifically, the semantic encoder and semantic decoder are specially designed and jointly optimized to explore discriminative features and mitigate the noise in the reporting channel. Meanwhile, the semantic encoders distributed in different sensors share the same model parameters, enabling scalability in terms of the number of sensors.
- (3) To clarify the effectiveness of ICC-CSS, theoretical performance analysis is given which proves that ICC-CSS is equivalent to the optimal E-C detector with equal gain SDF when the PU signal samples are independent and identically distributed (i.i.d.).
- (4) Extensive simulations are conducted to compare ICC-CSS with various conventional CSS schemes using randomly generated signals. The results verify the superiority of ICC-CSS in terms of detection performance, robustness to SNR variations in both the sensing channel and reporting channel, as well as the scalability related to the number of samples and sensors.

The remainder of this paper is organized as follows. In Section II, DSC and AirComp are briefly introduced. Section III presents the system model and problem formulation. The realization of the proposed system and theoretical performance analysis are detailed in Section IV. In Section V, extensive simulation results are provided to evaluate the performance of the proposed system, and the conclusion is finally summarized in Section VI.

Notations: The single boldface letters are used to represent vectors or matrices and single plain capital letters denote integers. Given a vector \mathbf{x} , x_i indicates its *i*-th component. The single boldface capital letters denotes random variables and Fraktur capital letters represent sets. $\mathbb{R}^{m \times n}$, $\mathbb{C}^{m \times n}$ represent sets of real and complex matrices of size $m \times n$,

respectively. $\mathbb{E}(\cdot)$ and lg denotes the expectation and base-10 logarithm, respectively. $x \sim CN(\mu, \sigma^2)$ means variable follows a circularly-symmetric complex Gaussian distribution with mean μ and covariance σ^2 .

II. RELATED WORK

A. DSC

The foundational research on artificial intelligence (AI)enabled semantic communication systems was first developed in [18] for text transmission, named DeepSC, in which DNNs were leveraged as semantic encoder and decoder, and the transceiver was jointly optimized to minimize the semantic error rather than bit error. Following this idea, subsequent work expanded DeepSC to other data modalities, including images [19], speech [20], and covariance matrix in spectrum sensing [21]. In addition to exploring diverse data modalities, various techniques have been investigated to enhance the efficacy of semantic communication systems. Specifically, two primary approaches were explored at the transmitter end, i.e., the utilization of channel state information (CSI) [22] and the investigation of semantic importance distribution [23]. These strategies aim to tackle varying channel conditions and optimize resource allocation, respectively. At the receiver end, several countermeasures have been implemented to mitigate undesired distortions and reconstruct semantic information. These measures include the integration of a hybrid automatic repeat request mechanism [24], an iterative decoding architecture [25] and a contextual reasoning mechanism [26].

While there is extensive research on single-user semantic communication, there has been relatively limited investigation into DSC. Given the growing ubiquity of IoT devices, DSC can greatly reduce the communication overhead and enable edge intelligence [27]. A DSC system was explored specifically for the task of visual question answering, aiming to enable users to answer the question cooperatively [28]. However, it is important to note that this work is confined to the scenario involving only two users and does not possess the capacity for arbitrary scalability in terms of the number of users involved. Therefore, there is an urgent need to develop arbitrary scalable DSC for the massive communication scenario [1].

B. AirComp

AirComp is a promising technology to enable the wireless channel the ability of computing, whose basic principle is to harness the waveform superposition property of physical channels to achieve over-the-air aggregation of data concurrently transmitted by devices [29]. Several critical issues in AirComp have been widely studied, including power management, synchronization, architecture, and channel estimation [30]. Besides, a typical application scenario is to compute the arithmetic mean of symbols on multiple source devices during transmission over a wireless data center network [31]. Moreover, AirComp has been widely used in federated learning to aggregate model parameters, which can preserve privacy and save communication overhead [32].

The limitations of AirComp arise from its restriction to computing only explicit approximate nomographic functions,



Fig. 1. Cooperative spectrum sensing scenario.



Fig. 2. Spectrum sensing time slot.

which constrains its potential applications [30]. However, recent advancements have seen the utilization of DNNs to replace both the pre-processing and post-processing functions [33]. This enables the approximation of any unknown function through learning from data, thereby expanding the scope of potential application scenarios for AirComp. In this paper, by taking advantage of DNN-enabled AirComp, DNNs are employed to learn suitable pre-processing functions and post-processing functions with the aim of conserving spectrum resources and performing the task which satisfies the stringent spectrum requirements of CSS.

III. SYSTEM MODEL

In this paper, a scenario for CSS is considered as illustrated in Fig. 1, in which K sensors with M antennas and a PU with one antenna are assumed. The PU randomly emits signals in a licensed spectrum band, and K sensors, randomly distributed in a certain area, receive signals through multiple antennas at the same time. The licensed spectrum band is named as sensing channel. After obtaining the raw data, each sensor preprocesses the data and sends the processed data through the reporting channel to the FC in order to make the final decision cooperatively.

A. Sensors

The *n*-th signal sample emitted by the PU within one sensing period can be denoted as $s(n) \in \mathbb{C}$, where $n \in \{1, ..., N\}$ is the sample index. Without loss of generality, the PU signal s(n) is assumed to follow an i.i.d. complex Gaussian distribution with zero mean and variance of σ_s^2 , i.e., $s(n) \sim C\mathcal{N}(0, \sigma_s^2)$. Due to the fact that the existence of PU signals is unknown, there are two hypotheses, i.e., H_0 if the spectrum is idle and H_1 if the spectrum is occupied by the PU at the current time. Thus, the *n*-th signal sample received by the *k*-th sensor, i.e., $\mathbf{x}_k(n) \in \mathbb{C}^{M \times 1}$, can be formulated as

$$\mathbf{x}_k(n) = \begin{cases} \widetilde{\mathbf{h}_k} s(n) + \widetilde{\mathbf{u}}(n), & H_1, \\ \widetilde{\mathbf{u}}(n), & H_0, \end{cases}$$
(1)

where the term $\widetilde{\mathbf{h}_k} \in \mathbb{C}^{M \times 1}$ denotes the CSI from the PU to the k-th sensor, and the noise $\widetilde{\mathbf{u}}(n) \in \mathbb{C}^{M \times 1}$ is an i.i.d. circularly symmetric complex Gaussian (CSCG) vector

Fig. 3. ICC framework that combines DSC and AirComp.

with zero mean and the covariance matrix with variance of $\widetilde{\sigma_{\mathbf{u}}}^2$, i.e., $\widetilde{R}_{\mathbf{u}} = \widetilde{\sigma_{\mathbf{u}}}^2 \mathbf{I}_M$. Since one sensing period is much smaller than the coherence time, the CSI \mathbf{h}_k is assumed to remain constant within one sensing slot as shown in Fig. 2, which can be independently drawn from a complex Gaussian distribution, i.e., $\mathbf{h}_k \sim \mathcal{CN}(\mathbf{0}, \widetilde{\sigma_h}^2 \mathbf{\widetilde{R}_h})$, where $\mathbf{\widetilde{R}_h}$ is the channel covariance matrix and $\widetilde{\sigma_h}^2$ is the channel gain. For convenience, the uniform linear array is assumed to be adopted by each sensor. Hence, the covariance matrix $\mathbf{\widetilde{R}_h}$ can be represented by an exponential correlation model, i.e.,

$$[\widetilde{\mathbf{R}_{\mathbf{h}}}]_{p,q} = \rho^{|p-q|},\tag{2}$$

where $\rho \in (0, 1)$ is a constant antenna correlation value and $(\cdot)_{p,q}$ denotes the *p*-th row, *q*-th column element. Besides, the signal-to-noise ratio (SNR) of the sensing channel is defined as

$$\widetilde{SNR} = 10 \lg \frac{\widetilde{\sigma_h}^2 \sigma_s^2}{\widetilde{\sigma_u}^2}.$$
(3)

As pointed in [13], the statistical covariance matrix can be utilized as a comprehensive test statistic since various discriminative features are included. Considering the limitation of the finite number of samples in practice, the sample covariance matrix is used as an alternative to the statistical covariance matrix. Therefore, at the end of a sensing slot, the sample covariance matrix $\mathbf{R}_k \in \mathbb{C}^{M \times M}$ received by the k-th sensor can be obtained based on N observation vectors, given by

$$\mathbf{R}_{k} = \frac{1}{N} \sum_{n=1}^{N} \mathbf{x}_{k}(n) \mathbf{x}_{k}^{H}(n).$$
(4)

After obtaining the sample covariance matrix, preprocessing is required since the capacity of the reporting channel is limited due to the ubiquitous noise. Expanding the spectrum band to increase the reporting channel capacity is counterproductive to cognitive radio. On the other hand, the presence of significant redundant information within \mathbf{R}_k makes compression possible. Hence, \mathbf{R}_k is pre-processed at each sensor and the process is formulated as

$$\mathbf{y}_k = \mathcal{F}_{en}(\mathbf{R}_k; \boldsymbol{\alpha}), \tag{5}$$

where $\mathcal{F}_{en}(\cdot; \alpha)$ represents a semantic encoder constructed by DNNs, and $\mathbf{y}_k \in \mathbb{C}^{D \times 1}$ denotes the complex symbols obtained by *k*-th sensor, which carries the essential information for detecting the presence of PU. Note that all sensors share the same model parameters α .

B. Fusion Center

After the raw data has been processed independently at each sensor as shown in Fig. 3, \mathbf{y}_k needs to be transmitted to the FC through the reporting channel for a joint final decision-making. In conventional CSS schemes, $\mathcal{F}_{en}(\cdot; \alpha)$ can be viewed as model-based approaches and \mathbf{y}_k , $k \in [1, ..., K]$ are transmitted through different time slots or different spectrum bands. In such a case, the received signal for k-th sensor, $\mathbf{z}_k^c \in \mathbb{C}^{D \times 1}$, can be formulated as

$$\mathbf{z}_{k}^{c} = \widehat{h_{k}}\widehat{b_{k}}\mathbf{y}_{k} + \widehat{\mathbf{u}_{k}},\tag{6}$$

where $\widehat{h_k} \in \mathbb{C}$ denotes the CSI for k-th sensor in the reporting channel and can be estimated by various channel estimation methods such as maximum likelihood. Consequently, the result of the channel estimation is denoted as $\widehat{b_k}$, which can be utilized to mitigate the impact of channel fading on \mathbf{y}_k at the transmitter. Besides, $\widehat{\mathbf{u}_k}$ in (6) is the additive white Gaussian noise (AWGN), which formulated as an i.i.d. CSCG vector with zero mean and the covariance matrix with variance of $\widehat{\sigma_{\mathbf{u}}}^2$, i.e., $\widehat{R_{\mathbf{u}}} = \widehat{\sigma_{\mathbf{u}}}^2 \mathbf{I}_M$. Furthermore, the SNR of the reporting channel is given by

$$\widehat{SNR} = 10 \lg \frac{\widehat{P_y}}{\widehat{\sigma_{\mathbf{u}}}^2},\tag{7}$$

in which $\widehat{P_y}$ is the average power of the complex symbols $\mathbf{y}_k, \forall k = \{1, 2...K\}.$

However, the fusion strategies based on (6) exhibit significant disadvantages. Specifically, for HDF methods, we have the following proposition.

Proposition 1. In the case of HDF methods, in which D, the dimension of \mathbf{z}_{k}^{c} , is equal to 1, a performance upper bound exists when \widehat{SNR} tends towards infinity while \widehat{SNR} remains fixed. This upper bound is attributed to the presence of noise in the reporting channel. Conversely, when \widehat{SNR} tends towards negative infinity, the signal becomes dominated by noise, leading to convergence of the detection probability.

Proof: Please refer to Appendix A.

On the other hand, SDF methods require a higher value of D, which depends on the quantization technique. It becomes evident that any contamination of a high bit in the data will have a significant impact on the final decision. Hence, SDF methods can only achieve favorable performance when \widehat{SNR} is extreme high, which may not be achievable in practice.

Therefore, in the proposed ICC framework, all sensors adopt the same spectrum and simultaneously send their respective signals with the goal of computing a multivariate function. In this paper, it is assumed that the sensors' transmissions are well synchronized. The received complex symbols $\mathbf{z} \in \mathbb{C}^{D \times 1}$ can be formulated to replace (6) as

$$\mathbf{z} = \frac{1}{K} \left(\sum_{k=1}^{K} \widehat{h_k} \widehat{b_k} \mathbf{y}_k \right) + \widehat{\mathbf{u}}.$$
 (8)

Then the received complex symbols z are processed by a DNN-based semantic decoder, denoted as $\mathcal{F}_{de}(\cdot;\beta)$, to obtain a final decision about the presence of PU, given as

$$h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_1}\left(\mathcal{R}\right) = \mathcal{F}_{de}(\mathbf{z};\boldsymbol{\beta}),\tag{9}$$

in which β is the model parameters of semantic decoder, and $h_{\alpha,\beta|H_1}(\mathcal{R}) \in [0,1]$ represents the probability of PU existence. Besides, \mathcal{R} is used to denote the set $\{\mathbf{R}_k, k = 1, 2, ..., K\}$ for convenience, which is the current input of the semantic encoder $\mathcal{F}_{en}(\cdot; \alpha)$. Correspondingly, the probability that PU is absent is given by

$$h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_{0}}\left(\mathcal{R}\right) = 1 - h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_{1}}\left(\mathcal{R}\right).$$
(10)

Finally, $h_{\alpha,\beta|H_1}(\mathcal{R})$ can be utilized as a test statistic T according to **Proposition 2** as shown below.

Proposition 2. To maximize the probability of detection for a given probability of false alarm, a test statistic T can be defined as

$$T = h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_1} \overset{H_1}{\underset{H_0}{\gtrless}} \gamma, \tag{11}$$

in which γ is the detection threshold that could be determined using the Monte Carlo method for a desired false alarm probability value. If $T > \gamma$, the PU is considered to exist, i.e., H_1 . Conversely, if $T < \gamma$, the PU is regarded as absent, i.e., H_0 .

Proof: Please refer to Appendix B.

C. Problem Formulation

The objective of the ICC framework is to accurately determine the state of the PU with less spectrum resources occupied by the reporting channel. For convenience, the true state of PU is denoted by a binary indicator e, in which e = 1 and e = 0denote the existence and non-existence of PU, respectively. As mentioned before, the output of semantic decoder $\mathcal{F}_{de}(\cdot;\beta)$ can be regarded as the probability value for determining the presence of PU under H_1 . Thus, the probability expressions of two hypotheses are defined as

$$H_{1}:P(e=1 \mid \mathcal{R}, \boldsymbol{\alpha}, \boldsymbol{\beta}) = h_{\boldsymbol{\alpha}, \boldsymbol{\beta} \mid H_{1}}(\mathcal{R}),$$

$$H_{0}:P(e=0 \mid \mathcal{R}, \boldsymbol{\alpha}, \boldsymbol{\beta}) = h_{\boldsymbol{\alpha}, \boldsymbol{\beta} \mid H_{0}}(\mathcal{R}).$$
(12)

Based (12), the likelihood function can be derived, and the optimization problem can be formulated as follows.

Optimization 1. In this paper, the primary objective is to cooperatively achieve accurate detection of the PU state by all sensors, while ensuring that the number of transmitted

symbols in the reporting channel remains within an acceptable threshold, i.e.,

$$\max_{\boldsymbol{\alpha},\boldsymbol{\beta}} \quad \mathcal{L}(\boldsymbol{\alpha},\boldsymbol{\beta}) = \prod_{i=1}^{I} \left[\left(h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_{1}} \left(\mathcal{R}^{(i)} \right) \right)^{e^{(i)}} \left(h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_{0}} \left(\mathcal{R}^{(i)} \right) \right)^{1-e^{(i)}} \right],$$
(13)

s.t.
$$D(\boldsymbol{\alpha},\boldsymbol{\beta}) \leq \Delta,$$
 (14)

in which Δ represents the maximum number of transmitted symbols in one sensing period and $D(\alpha, \beta)$ is the number of symbols to be transmitted by the current network. It is intuitive that as $D(\alpha, \beta)$ increases, more information will be sent to the FC, leading to better detection performance but a larger overhead. In addition, $e^{(i)}$ is the binary indicator for *i*-th sample representing the true state of PU, and I indicates the total number of samples.

Note that $D(\alpha, \beta)$ is determined by the given neural network structure. Hence, we first need to design the neural network that satisfies the constraint (14), which will be detailed in Section IV. Based on the neural network structure, (13) is optimized. To facilitate the derivation, (13) can be taken the logarithm, and maximizing (13) is mathematically equivalent to minimize the cost function, i.e.,

$$\mathcal{J}(\boldsymbol{\alpha},\boldsymbol{\beta}) = -\frac{1}{I} \lg \mathcal{L}(\boldsymbol{\alpha},\boldsymbol{\beta})$$

$$= -\frac{1}{I} \sum_{i=1}^{I} [e^{(i)} \lg h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_1} \left(\mathcal{R}^{(i)}\right) + \left(1 - e^{(i)}\right) \lg \left(1 - h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_1} \left(\mathcal{R}^{(i)}\right)\right)].$$
 (15)

By reducing (15), $\mathcal{F}_{en}(\cdot; \alpha)$ and $\mathcal{F}_{de}(\cdot; \beta)$ can jointly learn how to extract task-oriented features and give the judgement as accurate as possible.

IV. PROPOSED ICC-CSS SYSTEM IMPLEMENTATION

In this section, based on the proposed ICC framework, a DNN-based system for CSS, namely ICC-CSS, is implemented and detailed. The architecture of ICC-CSS is shown in Fig. 4. To give a more detailed network setup, the specific settings of the semantic encoder and decoder are provided in Table I. Besides, the training process is illustrated in Algorithm 1 in which the transmitter and receiver are jointly optimized to achieve successful transmission.

A. Semantic encoder

In semantic communication systems, the transmitter typically focuses on feature extraction and noise resistance. Meanwhile, the pre-processing is necessary for AirComp to perform the desired aggregation function, which can be implemented by a DNN. Hence, in the proposed ICC-CSS system, a DNNenabled semantic encoder is used to realize feature extraction, pre-processing, and noise resistance simultaneously.

Specifically, as shown in Fig. 4, the semantic encoder distributed across each sensor consists of three kinds of components, including inception blocks, a global average pooling



Fig. 4. The network structure of our proposed ICC-CSS system.

TABLE I THE SETTINGS OF ICC-CSS TRANSCEIVER.

Transceiver	Layer Name					
Semantic Encoder	Inception Block ×3	Parallel Depthwise Separable Convolution Layers with different kernel size $(3 \times 3, 5 \times 5, 7 \times 7)$				
	$(4 \times 14 \times 14)^*,$	Concat Layer	None**			
	$(8 \times 7 \times 7),$ (16 × 4 × 4)	Convolution Layers $\times 2$	ELU			
		Batch Normalization Layer	None			
	Global Average Pooling Layer (16×1)		None			
	Power Normalization Layer (16×1)		None			
Semantic Decoder		Linear Layer with residual connection input	ELU			
	Residual Block $\times 6$	Linear Layer	ELU			
	$(52 \times 1), (04 \times 1), (128 \times 1)$ $(64 \times 1), (32 \times 1), (16 \times 1)$	Linear Layer with residual connection output	ELU			
		Batch Normalization Layer	None			
	Linear Layer (1×1)		Sigmoid			

 $*(\cdot \times \cdot \times \cdot)$ and $(\cdot \times \cdot)$ denote the dimensions of the output data for each block or layer.

** "None" indicates that the layer does not need an activation function.

Algorithm 1 Training of the Proposed Neural Network.

- **Input:** Training data set \Re , the initial network parameters α and β , as well as the constraint Δ .
- **Output:** The well-trained network $\mathcal{F}_{en}(\cdot; \alpha^*)$ and $\mathcal{F}_{de}(\cdot; \beta^*)$.
- 1: for $\mathcal{R}^{(i)}$ in \mathfrak{R} do
- 2: for \mathbf{R}_k in $\mathcal{R}^{(i)}$ do
- 3: $\mathbf{y}_k \leftarrow \mathcal{F}_{en}(\mathbf{R}_k, \boldsymbol{\alpha})$
- 4: end for
- 5: Pass signal through the noisy reporting channel according to (8)
- 6: $h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_1}(\mathcal{R}^{(i)}) \leftarrow \mathcal{F}_{de}(\mathbf{z},\boldsymbol{\beta})$
- 7: $\mathcal{J}(\boldsymbol{\alpha},\boldsymbol{\beta}) \leftarrow \text{Compute the loss function by (15)}$
- 8: Update α and β \leftarrow Gradient descent to minimize $\mathcal{J}(\alpha, \beta)$
- 9: end for

layer, and a power normalization layer. The inception block [34] employs three depthwise separable convolution layers with different convolution kernels, i.e., 3×3 , 5×5 and 7×7 , to process the input data in parallel with the aim of acquiring intermediate features at different receptive field scales. Then, the intermediate features obtained from depthwise separable convolution layers are concatenated together and subsequently subjected to further processing through two convolution layers with the exponential linear unit (ELU) activation function and a batch normalization layer. During the process of three inception blocks, the shape of input data changes from $2 \times 28 \times 28$ to $4 \times 14 \times 14$, further

to $8 \times 7 \times 7$ and finally to $16 \times 4 \times 4$. Next, the global average pooling layer is applied to decrease the dimensionality of the data, making it more suitable for transmission, and avoiding overfitting. Subsequently, the power normalization layer is utilized to guarantee that the average energy of the transmitted symbols is equal to 1. Considering that the channel characteristics of different sensors within a sensor network are generally similar, the semantic encoders distributed across different sensors are designed to share the same parameters. By doing so, the number of sensors in the proposed system is scalable without retraining. In scenarios where the channel characteristics of different sensors diverge, it is also feasible to design neural networks with different parameters for each semantic encoder, with only minor modifications to Algorithm 1. While this strategy may yield a slight improvement in detection performance, it significantly limits the scalability of the number of sensors and prolongs the convergence time.

B. Semantic decoder

Similar to the semantic encoder, semantic decoder performs noise reduction, post-processing and final decision-making simultaneously. Specifically, after collecting a superposition of symbols from multiple sensors, the obtained data, which is polluted by noise, requires further processing to determine the ultimate probability of the PU state. The semantic decoder comprises six residual blocks, an extra linear layer, and a sigmoid function. Each residual block consists of three linear layers with a residual connection [35], [36], which is followed by an ELU activation function. The utilization of residual block can mitigate gradient vanishing and gradient explosion.



Fig. 5. ROC curves under different algorithms when K = 6, M = 28, N = 100, $\widetilde{SNR} = -15 \ dB$.

Following six residual blocks, a linear layer is utilized to reduce the data dimension to a size of (1×1) . Ultimately, a sigmoid function is applied as a squashing function, constraining the output to the range of (0,1), which represents the predicted probability.

C. Theoretical Performance Analysis

Due to the intricate hierarchical architecture and numerous parameters of ICC-CSS, direct theoretical analysis is impracticable. Hence, to facilitate analysis, a simplified model is considered as a degenerate version of ICC-CSS, which can be obtained by setting numerous parameters in ICC-CSS to either 0 or 1. Specifically, the simplified model consists of a convolution layer with ELU activation function and a global average pooling layer at the semantic encoder, as well as a linear layer with sigmoid function at the semantic decoder. Using this simplified model, we analyze the asymptotic performance of the proposed ICC-CSS under the special case where $\widetilde{\mathbf{R}}_h = \mathbf{I}_M$. This analysis allows us to derive and express **Proposition 3** as shown below.

Proposition 3. The proposed ICC-CSS approach can be equivalent to the ED method with equal gain SDF. Moreover, when the PU signal samples are i.i.d., i.e., $\widetilde{\mathbf{R}}_h = \mathbf{I}_M$, ICC-CSS approach can be equivalent to the optimal E-C detector with equal gain SDF.

Proof: Please refer to Appendix C.

V. SIMULATIONS AND RESULTS

In this section, simulation settings are first provided. Next, the performance of the proposed ICC-CSS system is evaluated and compared with conventional CSS schemes. Moreover, ablation studies are conducted to further analyze the proposed system.

A. Simulation Settings

In this paper, the scenario for CSS task is considered in which K sensors with M antennas and one PU with one

antenna are assumed. Unless otherwise specified, the number of sensors K equals 6, each sensor has M = 28 antennas, and the number of signal samples in each sensing slot N is 100. Besides, the Adam optimizer with a learning rate of 1×10^{-3} , batch size of 512, and training epochs of 100 is adopted in our experiments. All simulations are performed by the computer with Intel Core i7-11700K @ 3.60GHz and NVIDIA RTX 2080Ti.

In order to achieve a comprehensive comparison, four local spectrum sensing methods and two combination methods are employed, yielding eight comparison methods in total. Specifically, four covariance matrix-based spectrum sensing methods are employed, which are listed below.

- MED: Maximum-eigenvalue detection [7].
- ED: Energy detection [6].
- MMED: Maximum-minimum eigenvalue detection [8].
- CAV: Covariance absolute value detection [9].

It is noteworthy that MED and ED are semi-blind methods, which require the estimation of noise power. In our simulations, the estimation of noise power is assumed to be accurate. Thus, the results of MED- and ED-based schemes are actually upper bounds on their performance. In contrast, MMED and CAV are totally-blind methods, which need no information on signal or noise. Besides, the proposed ICC-CSS requires sample covariance matrices of signals and noise for training.

At the FC side, two combination methods are utilized, which are listed as following.

- HDF: Each sensor passes a one-bit local decision through the reporting channel with binary phase shift keying (BPSK) modulation. Then, the majority rule, which is superior to "and" and "or" rules, is applied at the FC [37].
- SDF: The output of each local spectrum sensing method is quantized to eight bits and transmitted to the FC with BPSK modulation. Then, equal gain combining fusion rule is applied which requires no prior information.

By varying different values of probability of false alarm, different thresholds can be obtained corresponding to probability of detection values. It is worth noting that in HDF-

TABLE IICOMPARISON IN ONE SENSING PERIOD. UNLESS OTHERWISE SPECIFIED $K = 6, M = 28, N = 100, \widetilde{SNR} = -15 \, dB$, and $\widehat{SNR} = 0 \, dB$.

Methods	Methods HDF			SDF				ICC-CSS		
Metrics	ED	MED	MMED	CAV	ED	MED	MMED	CAV	100-035	w\o AirComp
$P_d \ (P_{fa} = 10^{-3})$	0.257	0.710	0.106	0.008	0.003	0.028	0.004	0.005	0.998	0.995
$P_d \ (P_{fa} = 10^{-1})$	0.771	0.872	0.317	0.902	0.216	0.529	0.171	0.176	1.000	1.000
Symbols	6 (K)	6 (K)	6 (K)	6 (K)	$48 (8 \times K)$	$48 \ (8 \times K)$	$48~(8 \times K)$	$48~(8 \times K)$	8	$48~(8 \times K)$
Parameters	-*	-	-	-	-	-	-	-	82,337	83,889
Inference Time** (ms)	0.091	1.658	1.659	0.216	0.091	1.658	1.659	0.216	CPU:1.842 GPU:0.794	CPU:1.873 GPU:0.812

* The symbol "-" represents the metric is needless.

** The computation time for conventional methods is evaluated on central processing unit (CPU), while ICC-CSS is evaluated both on CPU and graphics processing unit (GPU).



Fig. 6. Probability of detection P_d versus \widehat{SNR} under different algorithms when K = 6, M = 28, N = 100, $\widehat{SNR} = 0$ dB.

based methods, the detection thresholds can be directly derived by equations in [6]–[9] with majority rule [37]. For SDFbased methods and ICC-CSS, the detection thresholds are derived using the Monte Carlo method for a desired probability of false alarm value. Besides, the primary emphasis of this paper is the ICC framework with channel estimation not being the central focus. Consequently, following the prior research on semantic communication [18], [20], [22], [38] and AirComp [31], [33], the assumption of perfect CSI in reporting channel is used for both conventional schemes and ICC-CSS which ensures a fair comparison. Additionally, the omission of error correction codes in conventional schemes is justified by avoiding the substantial increase in the number of transmitted symbols, which is a critical consideration for the comprehensive evaluation.

B. Results and Analysis

The detection performance, as measured by the receiver operating characteristics (ROC), is illustrated in Fig. 5 under various algorithms for the following settings: K = 6, M = 28, N = 100, and $\widetilde{SNR} = -15 \ dB$. In an ideal scenario where the reporting channel is noiseless, i.e., $\widehat{SNR} = +\infty \ dB$, SDF-based schemes outperform corresponding HDF-based schemes, as shown in Fig. 5a, at the expense of requiring

a wider bandwidth for the reporting channel. However, when considering a more realistic scenario with a practical reporting channel where $\widehat{SNR} = 0 \ dB$, the performance of SDF-based schemes significantly deteriorate, becoming inferior to HDF-based schemes, as shown in Fig. 5b. This degradation can be attributed to the significant impact on decision-making at the receiver when any high bit of transmitted data are corrupted. Notably, the proposed ICC-CSS demonstrates superior performance compared to conventional methods even when $\widehat{SNR} = 0 \ dB$, as it simultaneously performs feature extraction and noise resistance with limited number of transmitted symbols.

To provide a specific and clear comparison among the schemes, Table II presents quantitative indicators of different methods, further highlighting the advantages of our scheme. It can be observed that ICC-CSS requires only 8 symbols in one sensing period, which is similar to 6 symbols required by HDF-based schemes and significantly lower than 48 symbols required by SDF-based schemes. Furthermore, for HDF-based schemes and SDF-based schemes, the number of transmitted symbols is increased linearly with the number of sensors. In contrast, ICC-CSS maintains a constant number of transmitted symbols regardless of the number of sensors involved. It is worth noting that semantic communication demonstrates the ability to greatly compress the data while guaranteeing the



Fig. 7. Probability of detection P_d versus \widehat{SNR} under different algorithms when K = 6, M = 28, N = 100, $\widetilde{SNR} = -15 \ dB$.

detection performance, as compared to sending all the raw data directly to the FC side and then fusing it. Despite the satisfactory performance of ICC-CSS, it is important to note that a certain amount of storage space is required to store the network parameters due to the nature of DNNs. Additionally, the inference time for each method is illustrated. The ED method requires the least amount of time, while eigenvaluebased detection methods such as MED and MMED necessitate more time due to the time-consuming eigenvalue decomposition process. The proposed ICC-CSS, requiring 1.842 milliseconds in one sensing period, is comparable to eigenvalue-based detection methods. Nevertheless, it is worth mentioning that ICC-CSS, based on DNNs, can easily reduce the inference time by half when utilizing a graphics processing unit (GPU). Additionally, the ICC-CSS system without AirComp is also evaluated, which demonstrates the effect of AirComp.

Fig. 6 illustrates the relationship between the probability of detection P_d and SNR, which demonstrates the effect of SNR in the sensing channel. Upon analysis, it is clear that the performance of each scheme improves to some extent as SNR increases. Particularly, the ICC-CSS scheme exhibits a remarkable ability to approach a detection probability of 1.0 when SNR = -14dB, $P_f = 0.001$, or SNR = -18dB, $P_f = 0.1$, surpassing other schemes. In contrast, SDF-based schemes face challenges when operating at $P_f = 0.001$ due to the stringent requirements for the probability of false alarm. Nevertheless, when P_f equals 0.1, it is evident that P_d of SDF-based schemes increases with SNR, in which CAV-SDF demonstrates the most significant improvement. Moreover, it is observed that HDF-based schemes exhibit a performance upper bound of approximately 0.94, which can be attributed to the presence of noise in the reporting channel as substantiated in Appendix A.

Fig. 7 displays the relationship between the probability of detection P_d and \widehat{SNR} , representing the SNR in the reporting channel. As \widehat{SNR} increases, each scheme converges to a stabilizing value, which is consistent to Fig. 5a. Notably, the SDF-based schemes exhibit a significant boost in the range



Fig. 8. Probability of detection P_d versus signal samples N under different algorithms when K = 6, M = 28, $\widehat{SNR} = -15 \ dB$, $\widehat{SNR} = 0 \ dB$, $P_f = 0.001$.

of 4dB to 6dB when $P_f = 0.001$, and 2dB to 4dB when $P_f = 0.1$. This improvement can be attributed to the reduction in bit error rate achieved through BPSK modulation under AWGN channel, resulting in a decrease from 0.1040 at 2dBto 0.0230 at 6dB. On the other hand, as \widehat{SNR} decreases, the HDF-based schemes converge to a specific value, as proved in Appendix A. This behavior stems from the impact of extremely low \widehat{SNR} values. In such a case, the noise in the reporting channel is prominent, causing the decisions received by the FC to be uncorrelated with the decisions sent by sensors. Notably, the proposed ICC-CSS scheme exhibits extreme robustness against variations in \widehat{SNR} .

In order to comprehensively evaluate our system, Fig. 8 showcases the probability of detection P_d versus the number of samples N within one sensing period. As the number of signal samples N increases, the sample covariance matrix approaches the statistical covariance matrix, resulting in an improvement in the probability of detection. When N is increased from 20 to 60, the ICC-CSS scheme exhibits a



Fig. 9. Probability of detection P_d versus the number of sensors K under different algorithms when M = 28, N = 100, $\widetilde{SNR} = -10 \ dB$, $\widetilde{SNR} = 0 \ dB$, $P_f = 0.001$.

significant increase in the detection probability to 0.97, which outperforms the other schemes. Additionally, the eigenvaluebased schemes, i.e., MED-HDF and MMED-HDF, as well as ED-HDF scheme, also demonstrate noticeable performance improvement as N increases. It is important to note that when $P_f = 0.001$, the SDF-based schemes fail to detect the state of PU due to the stringent requirement imposed by the probability of false alarm and the impact of the noisy reporting channel.

Furthermore, the impact of the number of sensors K is also investigated on the system performance, as depicted in Fig. 9. The results clearly demonstrate that the probabilities of detection achieved by HDF-based schemes exhibit a significant increase as the value of K increases, eventually approaching a value close to 1.0. Among HDF-based schemes, K has the greatest impact on CAV-HDF scheme. On the other hand, due to the limitations imposed by \widehat{SNR} , the performance improvement of SDF-based schemes is relatively gradual. Crucially, the proposed ICC-CSS scheme is designed to be scalable for varying numbers of sensors, without requiring retraining. Thus, it exhibits an exceptional level of robustness to changes in the number of sensors, making it a highly reliable solution.

As stated in Section III, AirComp is employed in our system, which enables signals transmitted by different sensors to be aggregated over the air. To verify the effectiveness of AirComp, a constellation diagram is drawn as shown in Fig. 10, including complex symbols transmitted by multiple sensors in the presence and absence of the PU. Different colors represent different sensors, and different markers indicate the states of the PU. It is worth noting that when the PU is absent, the energy of the complex symbols sent by each sensor is extremely low, resulting in a correspondingly low energy received at the FC. Conversely, in the presence of the PU, sensors will transmit symbols with significantly higher energy compared to the scenario where the PU is absent. Furthermore, the complex symbols sent by different sensors at the same time result in a consistent phase, as indicated by ellipses in Fig. 10, effectively reinforcing the superposition of the received



Fig. 10. The constellation diagram of ICC-CSS when K = 6, M = 28, N = 100, $\widetilde{SNR} = 0 \ dB$, in which different colors represent different sensors, and different markers indicate different states of PU.

complex signals at the FC, thereby enhancing the resilience of the system against noise, and bolstering overall robustness. Additionally, when the PU exists, the majority of transmitted symbols exhibit a positive in-phase component with only a few displaying a slight negative quadrature component. This intriguing phenomenon is attributed to the characteristics of the activation function within the ICC-CSS system, i.e., ELU. The output range of the ELU activation function, namely $(-1, +\infty)$, imposes a tendency for the data to converge towards positive values, which delineates a noteworthy characteristic of the DNN-based system in the realm of signal processing and transmission.

VI. CONCLUSIONS

In this paper, we have introduced a novel framework integrating communication and computation, which utilizes the sample covariance matrix for simultaneous communication and computation. To the best of our knowledge, this is the first integration of DSC and AirComp for task execution. Within the proposed ICC framework, we have designed and implemented the CSS task, which is optimized to extract discriminative features and mitigate noise in the reporting channel. Furthermore, we have theoretically proved that the ICC-CSS approach is equivalent to the optimal E-C detector with equal gain SDF when PU signal samples are i.i.d. Extensive simulations have validated the detection performance, robustness to SNR variations in both the sensing and reporting channels, as well as scalability with respect to the number of samples and sensors. These results have provided empirical evidence supporting the superiority of ICC-CSS compared with various conventional schemes. It will be our future work to apply the proposed ICC framework to various IoT scenarios, such as unmanned aerial vehicle swarm communication and vehicle-to-everything, addressing the challenge posed by the increasing number of device accesses and the scarcity of spectrum resources.

APPENDIX A PROOF OF THE PROPOSITION 1

Considering a limiting case when $SNR \rightarrow +\infty$ (dB), all sensors can make the right decisions. Thus, the crux of the problem is that the noise in the reporting channel affects transmission, which consequently leads to FC judgement errors. For BPSK modulation, the bit error rate can be written as

$$P_e = \mathcal{Q}(\sqrt{\frac{2E_b}{N_0}}),\tag{16}$$

where $\mathcal{Q}(\cdot)$, E_b and N_0 represent Q function, energy per bit and noise power spectral density, respectively. Besides, according to the majority rule, the probability of detection can be formulated as [10]

$$P_d = \sum_{x = \lceil (K+1)/2 \rceil}^{K} C_K^x (1 - P_e)^x (P_e)^{K-x}, \qquad (17)$$

where $\lceil \cdot \rceil$ represents the up rounding operation. In our simulations, \widehat{SNR} and K are set to 0dB and 6, respectively. Therefore, the probability of detection P_d can be calculated using (17) as 0.9452, which aligns with the observed experimental phenomenon in Fig. 6. This finding highlights the role of \widehat{SNR} in determining the ceiling effect of HDF-based schemes.

In another limiting case where $SNR \rightarrow -\infty$ (dB), representing infinite noise in the reporting channel, the bit error rate can be determined as 0.5 using (16). In such a case, the decisions received by the FC, polluted by noise, become independent of the decisions sent by the sensors and tend towards a random distribution. Consequently, when K = 6 in our simulations, according to the majority rule and (17), the probability of detection P_d can be calculated as 0.3438, which is consistent with the observed experimental phenomenon in Fig. 7.

This concludes the proof.

APPENDIX B PROOF OF THE PROPOSITION 2

Based on Bayes' theorem, we have

$$P(\mathcal{R} \mid H_1) = \frac{P(H_1 \mid \mathcal{R}) \cdot P(\mathcal{R})}{P(H_1)} = \frac{h_{\alpha,\beta \mid H_1} \cdot P(\mathcal{R})}{P(H_1)} \quad (18)$$

and

$$P(\mathcal{R} \mid H_0) = \frac{P(H_0 \mid \mathcal{R}) \cdot P(\mathcal{R})}{P(H_0)} = \frac{h_{\alpha, \beta \mid H_0} \cdot P(\mathcal{R})}{P(H_0)},$$
(19)

in which \mathcal{R} denotes the set $\{\mathbf{R}_k, \forall k \in \{1, 2, ..., K\}\}$. For the convenience of analysis, $P(H_0) = P(H_1) = 0.5$

Lemma 1. (Neyman-Pearson Lemma [5]) To maximize probability of detection for a given probability of false alarm, we decide H_1 if

$$L(\mathcal{R}) = \frac{P\left(\mathcal{R} \mid H_1\right)}{P\left(\mathcal{R} \mid H_0\right)} > \gamma^{\star}, \tag{20}$$

in which $L(\mathcal{R})$ is a likelihood ratio, and γ^* is the detection threshold.

Substituting (18) and (19) into (20), $L(\mathcal{R})$ can be further expressed as

$$L(\mathcal{R}) = \frac{h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_1}}{h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_0}} \cdot \frac{P(H_0)}{P(H_1)} = \frac{h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_1}}{h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_0}} \stackrel{H_1}{\underset{H_0}{\gtrless}} \gamma^{\star}, \qquad (21)$$

where γ^{\star} is a positive number. Since the sum of probabilities under two hypotheses equals to 1 according to (10), the test statistic can be written as

$$h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_1} \underset{H_0}{\overset{H_1}{\gtrless}} \gamma^{\star} \cdot (1 - h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_1}), \tag{22}$$

thus

$$h_{\boldsymbol{\alpha},\boldsymbol{\beta}|H_1} \underset{H_0}{\overset{H_1}{\geq}} \frac{\gamma^*}{1+\gamma^*} \stackrel{\Delta}{=} \gamma, \qquad (23)$$

where γ is a positive number in the range (0, 1). This concludes the proof.

APPENDIX C Proof of the Proposition 3

Given the intricate nature of the hierarchical architecture and vast number of parameters of the proposed ICC-CSS, conducting direct theoretical analysis becomes impracticable. Thus, a simplified model is considered, including a convolution layer with ELU activation function and a global average pooling layer at the semantic encoder, and a linear layer with sigmoid function at the semantic decoder. It is worth noting that this model can be viewed as a degenerate version of ICC-CSS, where numerous parameters are set to either 0 or 1. Hence, similar to [13], the simplified model is formulated as a nonlinear function and analyzed the asymptotic performance in terms of the test statistic.

According to (4), when the number of samples is large enough, the distribution of statistic covariance matrix can be expressed as

$$\mathbf{R}_{k} = \begin{cases} \sigma_{\mathbf{s}}^{2} \widetilde{\mathbf{R}_{h}} + \widetilde{\sigma_{\mathbf{u}}}^{2} \mathbf{I}_{M}, & H_{1}, \\ \widetilde{\sigma_{\mathbf{u}}}^{2} \mathbf{I}_{M}, & H_{0}. \end{cases}$$
(24)

In the case where the values of $\sigma_s^2 \widetilde{\mathbf{R}}_h$ and $\widetilde{\sigma_u}^2$ are known for each sensor, the E-C detector is proven to be the optimal choice [5]. Meanwhile, if the average received signal power of each sensor is known, the optimal SDF scheme can be derived [39]. Considering a specific scenario where $\widetilde{\mathbf{R}}_h = \mathbf{I}_M$, the ED method is demonstrated to be optimal and equivalent to the E-C detector. Simultaneously, assuming the mean received signal power of each sensor is equal, the equal gain SDF scheme is equivalent to the optimal SDF scheme. In such a case, the real part and imaginary part of the input matrix turn to a diagonal matrix $\sigma^2 \mathbf{I}_M$ and $\mathbf{0}_M$, respectively, in which σ^2 representing the energy. Hence, the element of the input layer can be expressed as

$$S_0(i, j, \lambda) = \begin{cases} \sigma^2, & i = j \text{ and } \lambda = 0, \\ 0, & \text{otherwise,} \end{cases}$$
(25)

in which (i, j, λ) denotes the *p*-th row, *q*-th column, λ -th channel. After the convolution layer, the element of the output feature map $S_1(i, j, \lambda)$ can be expressed as (26), in which

$$S_{1}(i,j,\lambda) = f_{ELU} \left(\sum_{i_{0}=0}^{L-1} \sum_{j_{0}=0}^{L-1} [S_{0}(i+i_{0},j+j_{0},0) \cdot \mathbf{K}_{\lambda}(L-i_{0},L-j_{0},0)] \right)$$

$$= f_{ELU} \left(\sum_{\substack{d=1 \ i+i_{0}=j+j_{0}=d, \\ 0 \le i_{0} \le (L-1), \\ 0 \le j_{0} \le (L-1)}} [S_{0}(d,d,\lambda) \cdot \mathbf{K}_{\lambda}(L-i_{0},L-j_{0},0)] \right)$$

$$= f_{ELU} \left(\sigma^{2} \sum_{\substack{d=1 \ i+i_{0}=j+j_{0}=d, \\ 0 \le i_{0} \le (L-1), \\ 0 \le j_{0} \le (L-1)}} \mathbf{K}_{\lambda}(L-i_{0},L-j_{0},0) \right)$$

$$= \sigma^{2} f_{ELU} \left(\sum_{\substack{d=1 \ i+i_{0}=j+j_{0}=d, \\ 0 \le i_{0} \le (L-1), \\ 0 \le j_{0} \le (L-1)}} \mathbf{K}_{\lambda}(L-i_{0},L-j_{0},0) \right).$$
(26)

 $\mathbf{K}_{\lambda}(\cdot, \cdot, \cdot)$ and L denotes the λ -th convolutional kernel and the kernel size, respectively. Besides, $f_{ELU}(\cdot)$ is the activation function which can be written as

$$f_{ELU}(x) = \begin{cases} x, & x \ge 0, \\ e^x - 1, & x < 0. \end{cases}$$
(27)

In order to be more clearly, let

$$\eta_{i,j,\lambda} = \sum_{d=1}^{M} \sum_{\substack{i+i_0=j+j_0=d,\\ 0 \le i_0 \le (L-1),\\ 0 \le j_0 \le (L-1)}} \mathbf{K}_{\lambda}(L-i_0, L-j_0, 0), \quad (28)$$

which is a constant term. Thus, we can rewrite (26) as

$$S_{1}(i, j, \lambda) = \sigma^{2} f_{ELU}(\eta_{i,j,\lambda})$$

$$= \begin{cases} \eta_{i,j,\lambda} \sigma^{2}, & \eta_{i,j,\lambda} \ge 0, \\ (e^{\eta_{i,j,\lambda}} - 1)\sigma^{2}, & \eta_{i,j,\lambda} < 0. \end{cases}$$
(29)

After the global average pooling layer, the output can be formulated as

$$S_2(\lambda) = \sigma^2 \frac{1}{(M - L + 1)^2} \sum_{i=1}^{(M - L + 1)} \sum_{j=1}^{(M - L + 1)} f_{ELU}(\eta_{i,j,\lambda}),$$
(30)

which can be further rewritten as

$$S_2(\lambda) = \zeta_\lambda \sigma^2, \tag{31}$$

where a constant term ζ_{λ} as shown in (32) is utilized to simplify notation.

$$\zeta_{\lambda} = \frac{1}{(M-L+1)^2} \sum_{i}^{(M-L+1)} \sum_{j}^{(M-L+1)} f_{ELU}(\eta_{i,j,\lambda}). \quad (32)$$

Note that the above analysis is based on a single sensor. When multiple sensors are used, superscript are used to distinguish the power received by different sensors. In the reporting channel, symbols from different sensors are added together as well as channel noise. As mentioned in Section III, the channel noise is assumed to be AWGN with zero mean. Hence, the input data for semantic decoder can be formulated as

$$S_3(\lambda) = \sum_{k}^{K} S_2^k(\lambda) + n_\lambda = \sum_{k}^{K} \zeta_\lambda {\sigma^k}^2 + n_\lambda = \zeta_\lambda \sum_{k}^{K} {\sigma^k}^2 + n_\lambda.$$
(33)

The weights associated with the linear layer at semantic decoder is denoted by $\Theta = [\theta_1, \theta_2, ..., \theta_{\Lambda}]^T$. Finally, the output of the simplified model can be formulated as

$$S_{4} = f_{sigmoid} \left(\Theta^{T} S_{3} \right)$$

$$= f_{sigmoid} \left(\sum_{\lambda}^{\Lambda} \theta_{\lambda} \left(\zeta_{\lambda} \sum_{k}^{K} \sigma^{k^{2}} \right) + \sum_{\lambda}^{\Lambda} \theta_{\lambda} n_{\lambda} \right)$$

$$= f_{sigmoid} \left(\sum_{k}^{K} \sigma^{k^{2}} \sum_{\lambda}^{\Lambda} \theta_{\lambda} \zeta_{\lambda} + \sum_{\lambda}^{\Lambda} \theta_{\lambda} n_{\lambda} \right)$$

$$= f_{sigmoid} \left(\phi \sum_{k}^{K} \sigma^{k^{2}} + \sum_{\lambda}^{\Lambda} \theta_{\lambda} n_{\lambda} \right),$$
(34)

(30) in which $\phi = \sum_{\lambda}^{\Lambda} \theta_{\lambda} \zeta_{\lambda}$, and $f_{sigmoid}(\cdot)$ represents

$$f_{sigmoid}(x) = \frac{1}{1 + e^{-x}}.$$
 (35)

Notably, for a well-trained DNN, the parameters ϕ and Θ are fixed. Thus, due to the effects of random noise, the test statistic can be obtained by expectation of (34), which is formulated as

$$T = \mathbb{E}\left(\frac{1}{1 + e^{-\phi\sum_{k}^{K}\sigma^{k^{2}}}e^{-\sum_{\lambda}^{\Lambda}\theta_{\lambda}n_{\lambda}}}\right)$$
$$= \frac{1}{1 + e^{-\phi\sum_{k}^{K}\sigma^{k^{2}}}\mathbb{E}(e^{-\sum_{\lambda}^{\Lambda}\theta_{\lambda}n_{\lambda}})}.$$
(36)

Since n_{λ} , $\forall \lambda = [1, ..., \Lambda]$ follows i.i.d. Gaussian distribution, $-\sum_{\lambda}^{\Lambda} \theta_{\lambda} n_{\lambda}$ is also Gaussian distribution, and thus $e^{-\sum_{\lambda}^{\Lambda} \theta_{\lambda} n_{\lambda}}$ is exponential distribution. Hence, ϖ can be used to represent the expectation of $e^{-\sum_{\lambda}^{\Lambda} \theta_{\lambda} n_{\lambda}}$, which is a constant. Besides, the test statistic T_{ED} for ED method with equal gain SDF can be express as

$$T_{ED} = \sum_{k}^{K} \sigma^{k^2}.$$
 (37)

Consequently, the test statistic of the simplified model can be formulated as

$$T = \frac{1}{1 + \varpi e^{-\phi T_{ED}}},\tag{38}$$

where ϕ and ϖ are constants. Therefore, the proposed ICC-CSS method can be equivalent to ED method with equal gain SDF, that is, the performance of the proposed method can be equivalent to that of the optimal E-C detector with equal gain SDF when the PU signal samples are i.i.d.

This concludes the proof.

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