

Deep neural networks for choice analysis: Enhancing behavioral regularity with gradient regularization

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Abstract

Deep neural networks (DNNs) have been increasingly applied to travel demand modeling because of their automatic feature learning, high predictive performance, and economic interpretability. However, DNNs frequently present behaviorally irregular patterns, significantly limiting their practical potentials and theoretical validity in travel behavior modeling. This study proposes strong and weak behavioral regularities as novel metrics to evaluate the monotonicity of individual demand functions (a.k.a. “law of demand”), and further designs a constrained optimization framework with six gradient regularizers to enhance DNNs’ behavioral regularity. The empirical benefits of this framework are illustrated by applying these regularizers to travel survey data from Chicago and London, which enables us to examine the trade-off between predictive power and behavioral regularity for large versus small sample scenarios and in-domain versus out-of-domain generalizations. The results demonstrate that, unlike models with strong behavioral foundations such as the multinomial logit, the benchmark DNNs cannot guarantee behavioral regularity. However, after applying gradient regularization, we increase DNNs’ behavioral regularity by around 6 percentage points while retaining their relatively high predictive power. In the small sample scenario, gradient regularization is more effective than in the large sample scenario, simultaneously improving behavioral regularity by about 20 percentage points and log-likelihood by around 1.7%. Comparing with the in-domain generalization of DNNs, gradient regularization works more effectively in out-of-domain generalization: it drastically improves the behavioral regularity of poorly performing benchmark DNNs by around 65 percentage points, indicating the criticality of behavioral regularization for enhancing model transferability and application in forecasting. Moreover, the proposed optimization framework is applicable to other neural network-based choice models such as TasteNets. Future studies could use behavioral regularity as a metric along with log-likelihood, prediction accuracy, and F_1 score in evaluating travel demand models, and investigate other methods to further enhance behavioral regularity when adopting complex machine learning models.

Keywords: travel demand, deep learning, behavioral regularization

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1 Introduction

Deep neural networks (DNNs) have revolutionized fields such as computer vision and natural language processing, that in turn support technologies such as self-driving cars and large language models (van Dis et al., 2023; LeCun et al., 2015). DNNs have also been applied to economics (Zheng et al., 2023), including interpreting and predicting individual choice behavior (Wang et al., 2020a,b). It is in this latter area that DNNs offer a contrast with the conventionally used discrete choice models (DCMs), which are typically based on random utility maximization (Ben-Akiva and Lerman, 1985) and the assumption that travelers choose the alternative with the highest random utility in the choice set. One drawback of this traditional modeling paradigm is the time-consuming trial-and-error process for an “optimal” specification of the model, in particular the utility function (van Cranenburgh et al., 2022), which represents economic preferences. Additionally, the decisions made in this process are often subjective. By contrast, DNNs are capable of automated feature learning, i.e., the specification of a DNN-based choice model is automatically learned from the input data, which avoids the aforementioned specification search process, and reduces the level of subjectivity. The high prediction accuracy of DNNs is a result of their complex model structure, which helps capture intricate behavioral relationships and can provide new insights beyond those of conventional DCMs.

Traditional choice modelers often see DNNs as “black-box” models, although DNNs actually contain complete economic information for choice analysis (Wang et al., 2020b). However, existing DNNs often exhibit behaviorally irregular patterns because the demand functions in DNNs are not guaranteed to decrease monotonically with generalized costs. The “law of demand” in economics indicates an inverse relationship between generalized costs and the aggregate demand. While DCMs such as random utility models (RUMs), do not impose specific directionalities a priori, the specification search conducted by an analyst will not accept models that lead to counter-intuitive results. With DNNs, the analyst has less control, and non-monotonic patterns have been detected empirically in DNNs’ predictions, even with model ensembles (Wang et al., 2020a,b; Xia et al., 2023). This fact might be a drawback of the nonlinear structure of DNNs, making them flexible to fit data but difficult to restrict the gradient’s direction with limited data samples. The issue often deteriorates in case of out of sample application, i.e., applying a trained DNN to a testing set with unseen distributions (Quiñonero-Candela et al., 2008). In fact, the out-of-domain generalizability of DNNs has attracted rising interests in several computer science fields, including domain adaption (Wang and Deng, 2018) and transfer learning (Pan and Yang, 2009).

To improve the monotonicity of DNNs, we propose to regularize the loss function in training, which has been shown in computer science to enhance the robustness of DNNs (Lyu et al., 2015; Ross and Doshi-Velez, 2018). However, this approach has rarely been considered in previous DNN-based choice models, or used for enhancing behavioral regularity (Wang et al., 2020b; Zheng et al., 2021). In this paper, we address the issue of behavioral irregularity by first defining strong and weak behavioral regularity metrics based on monotonicity of the demand functions, and further designing and implementing a constrained optimization framework that regularizes the input gradient in order to explicitly constrain the gradient’s direction. We then design experiments to examine the performance of behaviorally regularized DNNs in terms of behavioral regularity and predictive performance, differentiating the in-domain versus out-of-domain generalization. We also consider factors such as sample size, which is valuable for practical modeling because large samples are costly for travel surveys. Based on two travel survey datasets from Chicago and London, our experiments compare across the standard DNN and TasteNet (Han et al., 2022) architectures using five evaluation metrics, including log-likelihood, prediction accuracy, F_1 score, strong behavioral regularity, and weak behavioral regularity. The multinomial logit (MNL) is chosen as a benchmark model due to its concise expression and high behavioral regularity. The results show that by using appropriate gradient regularization, both DNNs and TasteNets can achieve high regularity without sacrificing their predictive power, which makes these models competitive in real-world applications and demonstrates the generality of our gradient regularization framework.

The rest of this paper is organized as follows. Section 2 briefly reviews the literature about the behavioral

irregularity issue of DNNs with possible solutions. [Section 3](#) introduces the theory, formulates the problem, and develops a solution framework based on gradient regularization. [Section 4](#) sets up the mode choice experiment, while [Section 5](#) illustrates and analyzes the empirical results. Finally, [Section 6](#) concludes the study and looks ahead to future research. To facilitate future research, we uploaded this work to the following GitHub repository: <https://github.com/siqi-feng/DNN-behavioral-regularity>.

2 Literature review

The economic choice behavior of humans generally follows the “law of demand” in economics, which states the inverse relationship between price and quantity demanded. This law leads to a monotonic change in market demand due to the change in consumers’ purchasing power, including price and income changes ([Chiappori, 1985](#); [Härdle et al., 1991](#); [Hildenbrand, 1983](#); [Quah, 2000](#)). The transportation field has also observed the negative influence of travel costs on travel demand ([McFadden, 1974](#); [Souche, 2010](#); [Yao and Morikawa, 2005](#)), based on which demand management policies such as road pricing ([May, 1992](#); [Yang and Bell, 1997](#)) were developed. Although such market rationality is widely recognized, individual choice behavior might be irrational ([Becker, 1962](#); [Knez et al., 1985](#)). [Lichtenstein and Slovic \(1971\)](#) studied preference reversal in decision making, which is a typical counterexample of individual rationality. Studies in bounded rationality theory ([Simon, 1957](#); [Di and Liu, 2016](#); [Watling et al., 2018](#)) and prospect theory ([Kahneman and Tversky, 1979](#); [Tversky and Kahneman, 1992](#)) also relax the strict monotonicity assumption in modeling demand.

The aforementioned law is generally followed by the design of random utility models. In the MNL model, for example, an increase in the travel cost of an alternative would be expected to decrease its systematic utility, thus decreasing its choice probability by design. If initial model estimation leads to counter-intuitively signed coefficients, such as positive cost coefficients, then this is easily spotted by an analyst and serves as an invitation to refine the model specification or deal with data issues. Once all signs are as expected, the monotonic relationship is guaranteed. By contrast, this is not the case in DNNs because of the complex nonlinear model structure, especially when the number of hidden layers increases. For example, [Xia et al. \(2023\)](#) observed non-monotonic demand predictions with increasing generalized costs in a mode choice experiment with DNNs, which suggests the need to investigate the monotonicity of DNNs to improve their behavioral regularity. Although shallow neural networks (NNs) might reduce the risk of non-monotonic behavior of DNNs ([Alwosheel et al., 2019](#); [Zhao et al., 2020](#)), this might come at the cost of reduced modeling flexibility and universal approximation power. Alternatively, [Han et al. \(2022\)](#) and [Sifringer et al. \(2020\)](#) proposed to use DNNs only for learning latent representation in the utility function, while resorting to the DCM framework to ensure model monotonicity. For example, TasteNet, the neural-embedded DCM proposed by [Han et al. \(2022\)](#), assumes linear model specification, while coefficients are parameterized by neural network. In this paper, the TasteNet is considered as a reference to the standard DNN architecture. On the other hand, depending on model design, these hybrid DNN models might still produce irregular predictions ([Wang et al., 2021](#); [Wong and Farooq, 2021](#)). Moreover, hybrid DNN models are a compromise for regularity since they again require the subjective process of model specification. To fully utilize the capability of DNNs, previous studies have attempted to migrate the non-monotonic issue through model ensemble. However, irregular patterns might still be observed after averaging over multiple trainings ([Wang et al., 2020a,b](#); [Xia et al., 2023](#)). One promising direction is to directly integrate domain-specific knowledge into the design and training of DNNs, such as incorporating monotonicity constraints in model training ([Haj-Yahia et al., 2023](#)). However, there is no consensus on how to measure or improve the model regularity of DNNs within the choice modeling field. This paper contributes to the development of a behavioral regularity measure and a novel regularization framework.

As discussed in computer science applications, the regularity of DNNs can be improved by employing either hard or soft constraints. The first category enforces monotonicity by model construction, e.g., constraining the positiveness of weights in hidden layers ([Daniels and Velikova, 2010](#); [Dugas et al., 2009](#); [Sill, 1997](#)) through non-negativity constraint ([Lawson and Hanson, 1995](#)), restricting the derivative to be posi-

tive (Neumann et al., 2013; Wehenkel and Louppe, 2019), down-weighting samples that violate monotonicity (Archer and Wang, 1993), and incorporating deep lattice network for learning monotonic functions (You et al., 2017). The second category achieves monotonicity by regularization, i.e., by augmenting a regularization term in the loss function to jointly improve model monotonicity. Regularization is firmly rooted in constrained optimization, including the Lagrangian method as an example (Boyd and Vandenberghe, 2004). It has been widely applied as a local method to penalize constraint violations. For example, Sill and Abu-Mostafa (1996) penalized squared deviations in monotonicity for virtual pairs of input variables, while Gupta et al. (2019) proposed a pointwise loss that embeds prior knowledge about monotonicity. Moreover, gradient regularization has also been used to enhance model robustness against adversarial examples (Lyu et al., 2015; Ross and Doshi-Velez, 2018), e.g., penalizing the squared L_2 norm of the gradient of the loss with respect to (w.r.t.) inputs (Drucker and Le Cun, 1991; Ororbia II et al., 2017), penalizing the squared Frobenius norm of the Jacobian matrix of probabilities (Sokolić et al., 2017) and utilities (Jakubovitz and Giryes, 2018) w.r.t. inputs. Note that regularizing the gradient norms might be less effective to improve monotonicity than regularizing the gradient’s direction like Haj-Yahia et al. (2023). Inspired by the aforementioned regularization methods, we will design our own approaches in the demand modeling context.

3 Methodology

3.1 DNNs for choice analysis

The discrete choice problem is cast as a supervised classification problem in DNN-based choice analysis. Assuming there are in total D explanatory variables $(x_1, \dots, x_D)$ for all alternatives, the attribute vector of individual n can be written as $\mathbf{x}_n = [x_{n1}, \dots, x_{nD}]^\top$. Then, a DNN model predicts the probability of n choosing i out of J alternatives, i.e., $P_{ni} : \mathbb{R}^D \rightarrow (0, 1)$ and $\sum_{i=1}^J P_{ni} = 1$. The observed choice vector $\mathbf{y}_n \in \{0, 1\}^J$ of n is used for DNN training, where $y_{ni} = 1$ if alternative i is chosen, and $y_{ni} = 0$ otherwise. Similar to conventional RUMs, DNN models aim to find specifications with high predictive power and behavioral regularity.

However, contrasting to the manual model specifications of RUMs, DNNs automatically learn model specifications with their unique representation learning capability. Specifically, utility vector $\mathbf{V}_n = [V_{n1}, \dots, V_{nJ}]^\top$ is specified through a series of transformations, termed as layers $(f_1, \dots, f_H)$, where H denote the total number of layers in a DNN. Each layer f_h contains a learnable parameter matrix W_h , a bias vector $\mathbf{b}_h$, and an activation function $\varphi(\cdot)$ (e.g., the rectified linear unit, ReLU) to transform $\mathbf{x}_n$. Specifically, each layer transformation can be written as

$$f_h(\mathbf{x}_n) = \varphi(W_h \mathbf{x}_n + \mathbf{b}_h) \quad (1)$$

and the utility vector $\mathbf{V}_n$ is computed in a composite form:

$$\mathbf{V}_n = (f_H \circ f_{H-1} \circ \dots \circ f_2 \circ f_1)(\mathbf{x}_n) \quad (2)$$

Finally, a softmax classification layer (i.e., the logistic function) outputs the choice probability of i as

$$P_{ni} = \frac{e^{V_{ni}}}{\sum_{j=1}^J e^{V_{nj}}} \quad (3)$$

The DNN structure generalizes the classical linear MNL model. If an NN is specified with a single output layer (i.e., without any hidden layer) and an identity activation function, the utility function in Eq. (2) would collapse to

$$\mathbf{V}_n = f(\mathbf{x}_n) = W \mathbf{x}_n + \mathbf{b} \quad (4)$$

where $W^{J \times D}$ can be interpreted as coefficients and $\mathbf{b}^{J \times 1}$ as alternative-specific constants. Although closely related to the MNL model, DNNs allow flexible model specification through multi-layer nonlinear transformations. We illustrate in Fig. 1 a feedforward DNN structure with four hidden layers and one classification layer for a choice modeling problem with D attributes for J alternatives.

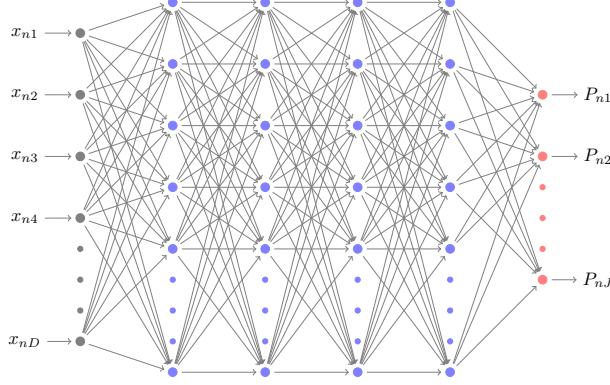


Figure 1: A feedforward DNN structure with four hidden layers and one classification layer.

3.2 Behavioral regularity metrics

In this study, we propose a novel metric to evaluate behavioral regularity, which measures the monotonicity of the aggregate choice probability functions. The proposed metric essentially measures the monotonicity consistency between the model and prior knowledge on the correct signs of parameter estimates, commonly used in the subjective process for selecting plausible specification of RUMs. We define the behavioral regularity metric of alternative i w.r.t. a cost variable x_d as

$$B_{id} = \int \int \mathbb{1} \left\{ \frac{\partial P_i(\mathbf{x}_z)}{\partial x_d} < \varepsilon \right\} \rho(x_d, z) dx_d dz \quad (5)$$

where z represent the characteristic factor of a population group, $P_i(\mathbf{x}_z)$ maps the individual's attributes $\mathbf{x}_z$, including both individual-specific sociodemographic variables mapped from factor z , and alternative-specific cost variables, to the individual's probability of choosing i , and $\mathbb{1}\{\cdot\}$ is an indicator function that equals 1 if $\partial P_i(\mathbf{x}_z)/\partial x_d < \varepsilon$, and 0 otherwise. The $\rho(x_d, z)$ term denotes the joint density of attributes x_d and the population factor z . Parameter ε represents the modeler's prior assumptions on the monotonicity of P_i w.r.t. x_d :

- (1) $\varepsilon = 0$, termed as *strong* regularity, requires P_i to be strictly decreasing w.r.t. x_d . The formulation assumes that all individuals across population groups reduce their choice probability of alternative i with larger costs in x_d .
- (2) $\varepsilon > 0$, termed as *weak* regularity, relaxes the strict monotonicity assumption and allows P_i to be non-decreasing w.r.t. x_d . The formulation assumes that some population groups $\{z\}$ do not respond (with zero derivative) to x_d , implying that the behavioral regularity constraint becomes weaker.

As an illustration, a classical linear MNL model with a negative parameter w.r.t. x_d yields $B_{id} = 1$, which implies that all individual behaviors are consistent with the demand monotonicity assumption and well-captured by the model. We also note that Eq. (5) can be interpreted as the cumulative distribution of behavioral regularity with ε over the whole population and the domain of x_d .

The population-based behavioral regularity measure in Eq. (5) can be approximated by the mean behavioral regularity across individuals:

$$B_{id} \approx \frac{1}{N} \sum_{n=1}^N \mathbb{1} \left\{ \frac{\Delta P_{ni}}{\Delta x_{nd}} < \varepsilon \right\} \quad (6)$$

where N is the sample size, and the partial derivative is computed with finite differences. The proposed empirical regularity measure in Eq. (6) is the sample analog of the exact metric in Eq. (5). By the Glivenko–Cantelli theorem, Eq. (6) converges in probability to Eq. (5), the cumulative distribution function for the mean population behavioral regularity with ε .

Our behavioral regularity metrics can be extended to incorporate taste heterogeneity across population groups and even individuals within each group by distinguishing ε w.r.t. different groups, that is, ε can be

further specified as ε_z to reflect the group-specific thresholds. Meanwhile, our behavioral regularity metrics B_{id} only require the aggregate regularity rather than individual one, which is inspired by classical economics discussions that market rationality is a fundamental law while individual behaviors might present more diverse and irrational patterns (Becker, 1962).

3.3 Achieving behavioral regularity by constrained optimization

3.3.1 Unconstrained likelihood maximization

DNN-based choice models can be estimated using the likelihood maximization framework. Given a set of hyperparameters and the softmax activation function, likelihood maximization and cross-entropy minimization are mathematically equivalent, i.e., an unconstrained DNN learns parameters W through minimizing the cross-entropy L :

$$\min_W L(W) = \min_W \frac{1}{N} \sum_{n=1}^N \sum_{i=1}^J -y_{ni} \log P_i(\mathbf{x}_n; W) \quad (7)$$

The unconstrained formulation in Eq. (7) is sufficient for the estimation of conventional DCMs, since they often satisfy convexity conditions under linear utility specification. In a linear MNL model, for example, choice probability P_{ni} increases monotonically with utility V_{ni} according to Eq. (3). The linear specification in Eq. (4) induces monotonicity of utility w.r.t. cost variables. Therefore, if individuals indeed perceive higher utility with lower costs, the optimization would result in negative parameter estimates, and the behavioral monotonicity is clearly satisfied by evoking the chain rule. The multi-layer nonlinear transformations in NNs allow for approximation of arbitrary functions, but these complex transformations might lead to non-monotonic choice probability functions, especially when the network is deep. In this case, unconstrained likelihood maximization can no longer guarantee a behaviorally regular model.

3.3.2 Constrained likelihood maximization

To address the irregularity issue of DNNs, we introduce a set of behavioral regularity constraints into the optimization problem, which yields

$$\min_W L(W) \quad (8)$$

$$\text{s.t. } R(\mathbf{x}_n; W) \leq 0, \quad n = 1, \dots, N \quad (9)$$

where R constrains the attributes $\mathbf{x}_n$ of an individual n , defined as $R: \mathbb{R}^{J \times D} \rightarrow \mathbb{R}$, where dimension J is the number of alternatives and D is the number of attributes. Hence the behavioral regularity constraints are imposed at the individual level to achieve the aggregate behavioral regularity in B_{id} . The specific behavioral regularity constraints will be designed in the next subsection.

Training DNNs with constraints is challenging. We tackle this problem by treating the *hard* constraints in Eq. (9) as *soft* constraints, motivated by the Lagrangian relaxation method. Given a hyperparameter λ , we consider the following optimization problem:

$$\min_W L(W) + \lambda \sum_{n=1}^N R(\mathbf{x}_n; W) \quad (10)$$

where λ controls the strength of the behavioral regularity constraint and can be interpreted as a Lagrangian multiplier for constrained optimization. We note that the relaxation formulation in Eq. (10) is similar to the regularization methods that are commonly applied in machine learning for model sparsity, while our motivation is to improve the behavioral regularity of the DNN choice models.

Compared to the hard constraint formulation, soft regularization can flexibly accommodate the various degrees of validity in our behavioral regularity assumptions. Similar to the motivation for the weak regularity

metric, our approach allows each individual n to somewhat violate the preset constraint $R(\mathbf{x}_n)$, thus accommodating the potentially irregular behavior of certain individuals. As a result, hyperparameter λ provides insight into the consistency between behavioral regularity assumptions and the actual behavior of studied individuals. If a larger λ is required to achieve higher predictive performance, it might imply that the actual behavior is inconsistent with prior assumptions, thus providing extra insight into the validity of behavioral regularity constraints.

3.4 Gradient regularization

We design gradient regularizers to improve the behavioral regularity of DNN-based choice models. Specifically, we constrain the demand feedback on generalized costs by the gradient's direction (i.e., signs of the parameter estimates) and magnitude.

For individual n , the Jacobian matrix (gradient) of demand vector $\mathbf{P} = [P_1, \dots, P_J]^\top$ w.r.t. cost variables $\{x_1, \dots, x_D\}$ can be written as

$$\nabla \mathbf{P}(\mathbf{x}_n) = \begin{bmatrix} \frac{\partial P_1}{\partial x_1}(\mathbf{x}_n) & \cdots & \frac{\partial P_1}{\partial x_D}(\mathbf{x}_n) \\ \vdots & \ddots & \vdots \\ \frac{\partial P_J}{\partial x_1}(\mathbf{x}_n) & \cdots & \frac{\partial P_J}{\partial x_D}(\mathbf{x}_n) \end{bmatrix} \quad (11)$$

which includes three types of partial derivatives:

- (1) Direct derivatives: e.g., the probability of driving w.r.t. driving cost.
- (2) Cross derivatives: e.g., the probability of driving w.r.t. train time.
- (3) Sociodemographic derivatives: e.g., the probability of driving w.r.t. the age of traveler.

The constrained likelihood maximization framework in Eq. (10) allows us to impose gradient constraints to the three types of partial derivatives in the Jacobian matrix. Since behavioral regularity is reflected by the gradient's direction, we introduce a mask matrix for individual n :

$$\Psi(\mathbf{x}_n) = \begin{bmatrix} \mathbb{1}\left\{\frac{\partial P_1}{\partial x_1}(\mathbf{x}_n) \notin \mathbb{S}_{11}\right\} & \cdots & \mathbb{1}\left\{\frac{\partial P_1}{\partial x_D}(\mathbf{x}_n) \notin \mathbb{S}_{1D}\right\} \\ \vdots & \ddots & \vdots \\ \mathbb{1}\left\{\frac{\partial P_J}{\partial x_1}(\mathbf{x}_n) \notin \mathbb{S}_{J1}\right\} & \cdots & \mathbb{1}\left\{\frac{\partial P_J}{\partial x_D}(\mathbf{x}_n) \notin \mathbb{S}_{JD}\right\} \end{bmatrix} \quad (12)$$

where $\mathbb{1}\{\cdot\}$ is an indicator function that equals 1 if $\partial P_i(\mathbf{x}_n)/\partial x_d \notin \mathbb{S}_{id}$, and 0 otherwise; and set $\mathbb{S}_{id}$ defines the expected sign of the partial derivative. Combing the mask matrix $\Psi(\mathbf{x}_n)$ and the Jacobian matrix $\nabla \mathbf{P}(\mathbf{x}_n)$, we define the *sum-based* gradient regularization using the Frobenius inner product¹:

$$R_\sigma(\mathbf{x}_n) = \langle \Psi(\mathbf{x}_n), \nabla \mathbf{P}(\mathbf{x}_n) \rangle_F \quad (13)$$

This sum-based gradient regularization flexibly accommodates different prior assumptions on the signs of the derivatives. Set $\mathbb{S}_{id}$ can take negative values ($\mathbb{S}_{id} = \mathbb{R}^-$), positive values ($\mathbb{S}_{id} = \mathbb{R}^+$), or any real values ($\mathbb{S}_{id} = \mathbb{R}$), depending on the prior assumption on attribute x_d 's effect on demand $P_i(\mathbf{x}_n)$. For example, by imposing $\mathbb{S} = \mathbb{R}^-$ on the direct derivatives, they are expected to be negative and penalized if non-negative. On the other hand, when there is no prior assumption regarding a derivative, we allow all possible signs by taking $\mathbb{S} = \mathbb{R}$. Despite such flexibility, we only impose negative constraints on the direct derivatives throughout our empirical experiments, which is the least controversial among all possibilities.

Alternative to the sum-based approach, we could also regularize the gradient's magnitude, implying that demands are not expected to change drastically with small cost perturbations. Using the same notations, we define the *norm-based* regularization as

$$R_\nu(\mathbf{x}_n) = \|\nabla \mathbf{P}(\mathbf{x}_n)\|_F^2 = \langle \nabla \mathbf{P}(\mathbf{x}_n), \nabla \mathbf{P}(\mathbf{x}_n) \rangle_F \quad (14)$$

¹For real matrices, we have $\langle A, B \rangle_F = \sum_{i,j} A_{ij} B_{ij}$.

This norm-based regularization is relatively common in the computer science literature (Drucker and Le Cun, 1991; Jakubovitz and Giryes, 2018), thus serving as a benchmark regularization method for our empirical experiments. Although smoothness is a relatively common assumption from a pure mathematical perspective, it is not founded on strong behavioral regularity beliefs due to possible threshold effects of pricing.

The regularization terms proposed above are termed as probability gradient regularizers (PGRs) because they exploit the analytical relationship between demand monotonicity and probability gradients $\nabla \mathbf{P}(\mathbf{x}_n)$. Due to the computational chain among utilities, choice probabilities, and log-likelihoods, it is also possible to replace the probability gradients by utility and log-likelihood gradients. The two alternative regularizers are defined as:

- (1) Utility gradient regularizers (UGRs): According to the softmax function in Eq. (3), choice probability $P_i(\mathbf{x}_n)$ increases monotonically with utility $V_i(\mathbf{x}_n)$. Consequently, demand monotonicity can be retained by regularizing the utility monotonicity w.r.t. generalized costs and evoking the chain rule. Therefore, we construct UGRs by replacing $\mathbf{P}(\mathbf{x}_n)$ with $\mathbf{V}(\mathbf{x}_n)$ in derivation.
- (2) Log-likelihood gradient regularizers (LGRs): We define the individual- and alternative-specific log-likelihood as $l_i(\mathbf{x}_n) = -y_{ni} \log P_i(\mathbf{x}_n)$. Since logarithmic transformation is monotonic, demand monotonicity can be retained by regularizing the log-likelihood monotonicity w.r.t. generalized costs. Thus we construct LGRs by replacing $\mathbf{P}(\mathbf{x}_n)$ with $\mathbf{l}(\mathbf{x}_n)$ in derivation.

In brief, by combining sum- and norm-based regularization with probability, utility, and log-likelihood gradients, we have designed six gradient regularizers. They are hereafter referred to as the sum-PGR, sum-UGR, sum-LGR, norm-PGR, norm-UGR, and norm-LGR, all of which will be tested thoroughly in our empirical experiments.

When hidden layers are not present, the norm-UGR reduces to L_2 regularization because the gradient of the utility is simply the DNN parameters W . On the other hand, the proposed gradient regularizers differ from commonly used sparsity regularizers (e.g., L_1 and L_2 norms) if any hidden layer is present. This is because the derivatives of our gradient regularizers become non-separable and non-linear in DNN parameters W , as opposed to L_2 norms whose derivatives would be separable and linear in W . This difference also implies that our gradient regularizers would still be effective under various averaging scheme employed in algorithms like Adam, making the proposed approaches more robust to the choice of algorithms.

4 Setup of experiments

4.1 Datasets

Our experiments use two datasets from Chicago and London, with distinguished car- and transit-dependent travel patterns, to examine the gradient regularizers and the behavioral regularity metrics. The first dataset was collected by the Chicago Metropolitan Agency for Planning in the My Daily Travel Survey in 2018–2019.² After preliminary cleaning, the full dataset retains 26,099 trips with 4 travel modes: driving, walking, train, and cycling. Around 70% of the trips use automobile, while the proportion of cycling trips is negligible. Hence the walking and cycling modes were merged into a single active mode to create a more balanced dataset. Based on the spatial information of each trip in terms of origin and destination, we compiled level of service data by utilizing Google Directions API to collect the travel time of each mode, where active times were calculated by averaging walking and cycling times. Train costs were provided by the dataset, while driving costs were computed by summing the money paid to toll plazas en route and parking lots. The K -nearest neighbors algorithm was applied to impute the missing data, especially for driving and train costs. This study uses in total 10 attributes: 2 continuous alternative attributes (travel time of each mode, and travel costs of driving and train), 3 discrete sociodemographics (age, household size, and number of cars in the household), and 5 sociodemographic indicators (for higher education, males, one-person households, one-

²See <https://www.cmap.illinois.gov/data/transportation/travel-survey>.

car households, and high-income households, respectively). The basic statistics of the full Chicago dataset are summarized in [Table A.1](#).

The second dataset is the London Travel Demand Survey, ([Hillel et al., 2018](#); [Wang et al., 2020b](#)) which includes 81,086 trips from 4 travel modes: walking, cycling, public transit, and driving. The proportion of cycling trips is again negligible, hence an active mode is created with travel time defined as the average between walking and cycling times. Meanwhile, the transit time is defined as the sum of access time, in-vehicle time, and transfer time. We use in total 9 attributes: 2 continuous alternative attributes (travel time of each mode, and travel costs of driving and transit), 2 discrete individual-specific variables (number of cars in the household, and number of transfers in transit), and 5 sociodemographic indicators (for the youth, the elderly, males, driving license, and one-car households, respectively). The basic statistics of the full London dataset are summarized in [Table A.2](#).

The two dataset are further reprocessed to create three sub-datasets for each to examine the effects of large versus small sample sizes, and in-domain versus out-of-domain generalizations. The first sub-dataset, named as *10K-Random*, incorporates 10,000 trips with 70% randomly sampled for training, 10% for validation, and 20% for testing. This sub-dataset is considered as the benchmark for the ideal modeling scenario with sufficiently large sample size. The second sub-dataset, named as *1K-Random*, includes 1,000 trips with 80% randomly sampled for training and 20% for validation. To avoid random variation due to small sample sizes, another 500 trips were randomly sampled for testing. The 1K-Random sub-dataset aims to simulate the classic choice modeling scenario where limited samples are available. By comparing the results between these two sub-datasets, we could evaluate how predictive performance and behavioral regularity vary with sample sizes. The third sub-dataset, named as *10K-Sorted*, employs a different strategy for data splitting, where the 10,000 trips are sorted by driving cost, while the upper 20% were used for testing, and the lower 80% were further randomly sampled for training (70%) and validation (10%). As shown in [Tables A.3](#) and [A.4](#), the distributions of variables are quite different between the training and testing sets, with significantly higher mean and standard deviations in the testing set. This training-testing split scheme simulates the testing carried out on more expensive trips. Such out-of-domain generalizability is not only of theoretical interests, but also highly relevant in practice because it investigates model transferability, i.e., how the models perform in a target context distinct from their source context. One rationale of the sampling scheme for 10K-Sorted sub-datasets is that it resembles cross-city policy learning. Local governments regularly seek to implement transportation policies (e.g., congestion charging) that origin from other cities. The out-of-domain generalization can simulate the data and modeling challenges in such cross-city policy learning.

4.2 Experimental design

Our experiments use the training set for model training, the validation set for hyperparameter searching, and the test set for model evaluation and comparison. Using the training set of 10K-Random (Chicago), we show that both Adam ([Kingma and Ba, 2014](#)) and AdamW ([Loshchilov and Hutter, 2017](#)) are empirically suitable for our experiments, while standard stochastic gradient descent (SGD) converges much slower and results in unreasonable individual demand functions (see detailed comparisons in [Appendix B](#)). The difference between Adam and AdamW lies in the implementation of weight decay as another type of regularization, which is not included in the experiments, thus teasing out the effects of gradient regularization from others. The training set was divided into 10 batches for model training, with a learning rate at 10^{-3} . To ensure convergence, we train each model until the validation loss in consecutive iterations reaches an optimum.

Using the validation sets, we selected the optimal regularization strength λ for each of the gradient regularizers by overall model performance, thus balancing predictive power and behavioral regularity. The DNN architecture was chosen with four hidden layers and 100 neurons per layer after random search. As the range of λ depends on the dataset, model class, and gradient regularizer, we only show an example of the hyperparameter space in [Table 1](#), where we took λ values from 10^{-4} to 100 in a logarithmic scale to fully demonstrate the effects of λ and select the optimum. It is expected that the DNNs with extremely small λ 's approximate the benchmark DNN, while those with large λ 's sacrifice predictive power for behavioral

regularity.

Table 1: Hyperparameter space for DNNs with sum-XGR (10K-Random, Chicago).

Hyperparameter	Values
Depth (number of hidden layers)	3, 4 , 5, 6
Width (number of neurons per layer)	50, 100 , 150
Regularization strength	10^{-4} , 10^{-3} , 0.01 , 0.1, 1, 10, 100

Lastly, the models are evaluated by their performance in the test sets. Particularly, to mitigate model randomness, we analyze the ensemble performance by averaging the results of 10 model replications. [Section 5](#) will focus on comparing the model performance in the test sets, while their performance in the training and validation sets is reported in [Appendix C](#). The models are evaluated by five metrics: log-likelihood, prediction accuracy, F_1 score, strong behavioral regularity, and weak behavioral regularity. The first three metrics focus on predictive power, measuring how well a model fits the observed outputs. Among the three metrics, log-likelihood is the most important one because of its probabilistic nature, its wide adoption in the field of discrete choice analysis, and its solid theoretical foundation for model convergence. Prediction accuracy and F_1 score are also adopted because the former is the most common metric in machine learning and the latter tackles the potential evaluation problem in imbalanced datasets. In addition to these predictive metrics, we also evaluate the models using strong and weak behavioral regularities based on [Eq. \(6\)](#). To empirically compute the two behavioral metrics, we set parameter ε to a small negative number for strong regularity and a small positive number for weak regularity. Despite the theoretical threshold $\varepsilon = 0$ for strong regularity, we set the value slightly lower than zero to enhance numerical stability and distinguish the difference between the two metrics.³ [Section 5](#) will fully demonstrate the trade-off between predictive and behavioral metrics by adjusting the regularization strength.

4.3 Models

Three models are compared, including MNL models from the DCM family, standard DNNs, and a DCM-DNN hybrid model – TasteNets ([Han et al., 2022](#)). The proposed gradient regularizers are implemented on both DNNs and TasteNets. The MNL models are estimated with `PyLogit`, and DNNs and TasteNets are implemented with `PyTorch`. The following linear-in-parameter utility function is specified for the MNL models:

$$\text{Driving: } V_{n1} = \beta_{t1}t_{n1} + \beta_{c1}c_{n1} \quad (15)$$

$$\text{Train/Transit: } V_{n2} = \alpha_2 + \gamma_2\mathbf{z}_n + \beta_{t2}t_{n2} + \beta_{c2}c_{n2} \quad (16)$$

$$\text{Active mode: } V_{n3} = \alpha_3 + \gamma_3\mathbf{z}_n + \beta_{t3}t_{n3} \quad (17)$$

where t_{ni} is the travel time of individual n by alternative $i = \{1, 2, 3\}$, c_{ni} is the travel cost of n by $i = \{1, 2\}$, $\mathbf{z}_n$ is a set of variables specific to n , and $\mathbf{w} = \{\alpha, \beta, \gamma\}$ is the set of parameters to be estimated. Our experiments focus on evaluating the effectiveness of the proposed gradient regularization in improving DNNs’ behavioral regularity and prediction power, while the MNL models are only benchmarks to demonstrate their inherent behavioral regularity.

In terms of TasteNet, we follow the model specification as in [Han et al. \(2022\)](#), where all taste parameters are modeled by a DNN. Specifically, our TasteNet implementation maps individual characteristics into individual-specific time and cost parameters via a feedforward NN with one hidden layer:

$$V_{ni} = \tau(\mathbf{z}_n; W)^\top \mathbf{x}_{ni} \quad (18)$$

³As a result, the empirical strong regularity of MNL presented in [Section 5](#) could be slightly lower than 1.

where τ represents the NN and W is a set of weights. It is noteworthy that, in general, TasteNets do not guarantee behavioral regularity. In practice, however, relatively higher behavioral regularity in TasteNets could be achieved by shallower NN architecture, in conjunction with its linear and separable structure in $\mathbf{x}_{ni}$. We will show that our sum-based gradient regularizers work on both DNNs and TasteNets.

5 Results

In this section, we present the results of our empirical work in three stages. [Section 5.1](#) compares the behaviorally regularized DNNs and TasteNets with benchmark models, including their counterparts without regularization and MNL models, regarding predictive power and behavioral regularity metrics. Specifically, we design the large sample (10K-Random), small sample (1K-Random), and out-of-domain generalization (10K-Sorted) scenarios. We note that although sharing certain similarity, out-of-sample generalization (i.e., testing on new samples, like the 10K- and 1K-Random sub-datasets) and out-of-domain generalization (i.e., testing on new distributions, like the 10K-Sorted sub-datasets) are two different concepts. In particular, the former assumes that the training and test sets follow the same statistical pattern, whereas the latter refers to unforeseen distribution shift such as cross-city policy transfer ([Liu et al., 2021](#)). [Section 5.2](#) further investigates how the regularization strength influences the trade-off between predictive power and behavioral regularity in each scenario. Finally, our empirical findings are summarized in [Section 5.3](#).

5.1 Enhancing model performance with gradient regularization

5.1.1 Large sample scenario

Using two 10K-Random sub-datasets from Chicago and London, we evaluate the regularized DNNs by five metrics in the test sets: log-likelihood, accuracy, and F_1 score that capture the models’ predictive power, as well as strong and weak regularities that describe their behavioral regularity. [Table 2](#) summarizes the performance of six DNNs and three TasteNets with optimal regularization strengths, alongside the DNN, TasteNet, and MNL benchmarks. The model performance in the training and validation sets are also summarized in [Tables C.1](#) and [C.2](#), respectively. The optimal metrics across all models are marked in bold, while the model-wise optimal metrics are underlined. For DNNs and TasteNets, each metric is averaged across ten trained model replications, with standard deviations shown in parentheses. To illustrate demand monotonicity, we plot the individual demand functions of the three alternatives for selected models in [Fig. 2](#), where light and dark curves represent the results of training replications and ensembles, respectively. [Fig. 2](#) uses an “average individual” as the market representative, and varies the driving cost while keeping all other variables constant. By examining the large sample and in-domain scenarios (10K-Random), we have three major empirical findings.

Firstly, the benchmark DNNs without gradient regularization outperforms the MNL models in predictive power but underperforms the MNL in behavioral regularity, especially with the Chicago data. The benchmark DNN improves the MNL’s log-likelihood by 5.2% of its absolute value with the Chicago data and 5.5% with the London data. The empirical results show that log-likelihood is more sensitive to predictive performance than accuracy and F_1 score due to its probabilistic nature. Meanwhile, the difference between accuracy and F_1 score reflects whether the dataset is balanced: the two metrics are similar for the London data but remain a gap for the car-dominated Chicago data, indicating the London data is more balanced. Moreover, the benchmark DNNs present significant behavioral irregularity, e.g., as suggested by the relatively lower strong regularity (88.8%) and weak regularity (92.2%) with the Chicago data. This is consistent with finding illustrated in [Fig. 2a](#): the average market share of driving is non-monotonic w.r.t. driving cost, which is consistently presented in all local DNN models. This suggests that DNNs typically have high predictive performance but low behavioral regularity, aligning with the findings from many previous studies ([Wang et al., 2020a,b](#); [Wong and Farooq, 2021](#); [Xia et al., 2023](#)). By contrast, the benchmark TasteNet has higher

Table 2: Model performance in the test sets of 10K-Random.

Panel 1: Chicago dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	MNL
Log-likelihood	−1351.9 (4.697)	− 1344.3 (5.521)	−1350.2 (5.803)	−1347.4 (5.110)	− <u>1438.3</u> (5.834)	−1438.4 (6.027)	−1439.0 (5.992)	−1438.4 (6.099)	−1426.3 (0)
Accuracy	0.729 (0.003)	0.730 (0.002)	0.729 (0.002)	0.729 (0.002)	<u>0.713</u> (0.003)	<u>0.713</u> (0.002)	<u>0.713</u> (0.003)	<u>0.713</u> (0.002)	0.718 (0)
F_1 score	0.691 (0.005)	0.698 (0.004)	0.694 (0.004)	0.696 (0.004)	<u>0.654</u> (0.006)	<u>0.654</u> (0.005)	<u>0.654</u> (0.005)	<u>0.654</u> (0.005)	0.669 (0)
Strong regularity	0.888 (0.066)	0.990 (0.003)	0.982 (0.012)	<u>0.991</u> (0.003)	0.998 (0.002)	0.999 (0.001)	0.999 (0.001)	0.999 (0.001)	0.998 (0)
Weak regularity	0.922 (0.061)	<u>0.999</u> (0.001)	0.996 (0.006)	<u>0.999</u> (0.001)	0.999 (0.002)	1.000 (0.001)	1.000 (0.001)	1.000 (0.001)	1.000 (0)
Panel 2: Chicago dataset, norm-XGR									
Log-likelihood	− 1351.9 (4.697)	−1353.9 (5.018)	−1362.0 (3.110)	−1354.0 (4.451)	− <u>1438.3</u> (5.834)	−1439.1 (5.836)	−1469.5 (6.287)	−1440.8 (5.804)	−1426.3 (0)
Accuracy	0.729 (0.003)	0.729 (0.004)	0.725 (0.004)	0.727 (0.003)	<u>0.713</u> (0.003)	<u>0.713</u> (0.003)	0.710 (0.003)	0.712 (0.003)	0.718 (0)
F_1 score	0.691 (0.005)	0.688 (0.007)	0.677 (0.009)	0.683 (0.007)	<u>0.654</u> (0.006)	0.653 (0.005)	0.643 (0.005)	0.652 (0.005)	0.669 (0)
Strong regularity	<u>0.888</u> (0.066)	0.857 (0.069)	0.706 (0.051)	0.815 (0.068)	0.998 (0.002)	0.998 (0.002)	0.929 (0.03)	0.997 (0.004)	0.998 (0)
Weak regularity	0.922 (0.061)	0.893 (0.067)	0.756 (0.051)	0.851 (0.069)	<u>0.999</u> (0.002)	<u>0.999</u> (0.002)	0.941 (0.026)	0.998 (0.003)	1.000 (0)
Panel 3: London dataset, sum-XGR									
Log-likelihood	−1292.0 (7.894)	− 1288.6 (9.668)	− 1288.6 (3.765)	−1305.0 (7.316)	− <u>1305.8</u> (2.226)	−1308.6 (2.795)	−1317.6 (4.280)	−1308.3 (2.670)	−1366.9 (0)
Accuracy	<u>0.729</u> (0.005)	<u>0.729</u> (0.004)	0.727 (0.002)	0.724 (0.004)	0.732 (0.003)	0.730 (0.002)	0.728 (0.004)	0.730 (0.002)	0.730 (0)
F_1 score	0.727 (0.004)	0.728 (0.004)	0.725 (0.002)	0.721 (0.006)	0.728 (0.003)	0.726 (0.002)	0.723 (0.004)	0.726 (0.002)	0.726 (0)
Strong regularity	0.950 (0.034)	0.994 (0.004)	0.994 (0.009)	0.997 (0.003)	0.942 (0.021)	0.964 (0.013)	<u>0.987</u> (0.008)	0.972 (0.012)	0.993 (0)
Weak regularity	0.969 (0.027)	0.999 (0.001)	0.998 (0.004)	1.000 (0.000)	0.966 (0.019)	1.000 (0.000)	1.000 (0.000)	1.000 (0.000)	1.000 (0)

behavioral regularity but lower predictive power, possibly because it has a simpler NN architecture and is linear in taste parameters.

Secondly, sum-based gradient regularization can improve the behavioral regularity of DNNs and TasteNets without sacrificing their predictive power. The demand functions of the regularized DNNs become highly monotonic, as indicated by strong and weak regularities both approaching 1. Meanwhile, sum-based gradient regularization is able to enhance DNNs’ predictive power in both datasets. Table 2 demonstrates that sum-PGR, which directly regularizes the demand functions, is slightly more effective than sum-UGR and sum-LGR, which exploit demand monotonicity through the chain rule. This finding is further elaborated by Fig. 2b, where the regularized DNN has individual demand functions more consistent with the MNL: driving is less favored due to increased costs, while train and active mobility see higher demand. The regularized demand functions are more monotonic not only in the ensemble model, but also in training replications. We note that similar behavioral regularization effect of sum-based gradient regularization is also observed for

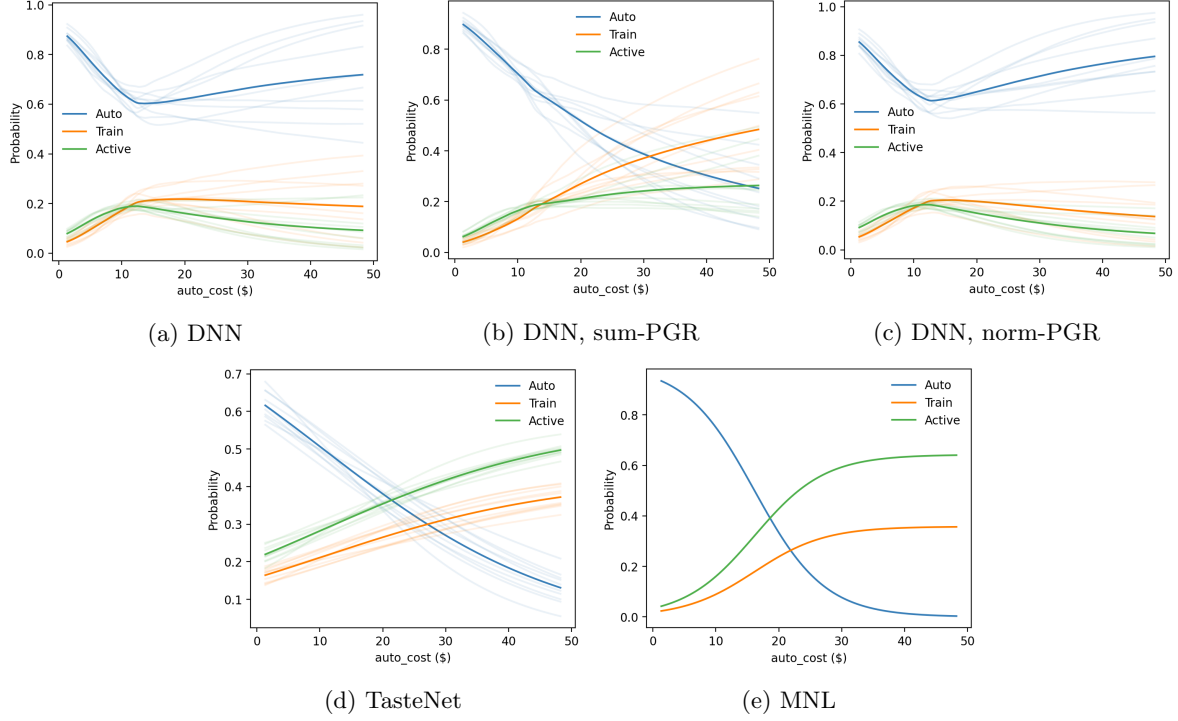


Figure 2: Individual demands as functions of driving cost (10K-Random, Chicago).

TasteNets on the London dataset.

On the other hand, norm-based gradient regularization fails to enhance behavioral regularity or predictive power. For example, norm-UGR with a small λ can preserve accuracy and behavioral regularity for DNNs and TasteNets, but it would eventually lead to low predictive power and strong regularity as we increase λ . These results hold for all three norm-based approaches, potentially because they tend to flatten and smooth the demand curves. Therefore, the optimal DNNs and TasteNets in Table 2 have small λ 's and look similar to the corresponding benchmarks (see Fig. 2c for example). With strong norm-based gradient regularization, as shown in Fig. D.1e, individual demand curves become almost flat and could not reflect the decision mechanism: travelers might not respond to cost changes at certain points, but are highly unlikely to be insensitive to all cost changes. Since smaller λ 's lead to better performance, we might conclude that the datasets or models do not change abruptly due to cost perturbations. In brief, although regularizing the gradient norm is a common practice in computer science (Drucker and Le Cun, 1991; Jakubovitz and Giryes, 2018; Sokolić et al., 2017), it is not founded on prior beliefs in behavioral regularity and thus not effective for our purposes. For conciseness, we will not analyze norm-based gradient regularization in the next two scenarios.

5.1.2 Small sample scenario

In this subsection, we focus on exemplifying the effectiveness of the proposed gradient regularizers in a typical choice modeling scenario where the number of available samples is limited due to resource limitations or privacy concerns. The same analysis is applied to the 1K-Random Chicago and London datasets. Table 3 illustrates the performance of DNNs, TasteNets, and benchmark models, while Fig. 3 elaborates on the individual demand functions. Further, the model performances in the training and validation sets are summarized in Tables C.3 and C.4, respectively.

We find that our gradient regularizers are even more effective than in the large sample scenario. Firstly, without GR, behaviorally regular become much worse in benchmark DNNs with small sample, e.g., the strong

regularity dropped by 22.4 percentage points and the weak regularity dropped by 19.4 percentage points with the Chicago data. Similarly, shallower NNs like the benchmark TasteNets also have worse behavioral regularity in the small sample scenario. Meanwhile, the benchmark models fail to outperform MNL in predictive power, especially for the Chicago data. As shown in Fig. 3a, the benchmark DNN’s individual demand curves are non-monotonic and contradictory to the law of demand. Secondly, sum-based gradient regularization succeeds in enhancing all metrics of DNNs and most metrics of TasteNets, as shown in Table 3 and Fig. 3. In other words, the regularized DNNs and TasteNets outperform their corresponding benchmark models in both predictive power and behavioral regularity. With the Chicago data, for example, sum-PGR improves the benchmark DNN’s log-likelihood by 1.9% of its absolute value and its strong regularity by 32.1 percentage points. In addition, ensembles of regularized models have comparable overall performance to the MNL when using such a small sample size.

Table 3: Model performance in the test sets of 1K-Random.

Panel 1: Chicago dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM MNL
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	
Log-likelihood	−375.1 (3.096)	−367.9 (4.181)	−374.2 (3.298)	−369.7 (3.304)	−389.3 (2.838)	−385.2 (3.351)	<u>−383.1</u> (3.139)	−386.6 (3.447)	−380.2 (0)
Accuracy	<u>0.705</u> (0.002)	0.703 (0.007)	0.676 (0.01)	0.696 (0.011)	<u>0.700</u> (0.005)	0.679 (0.012)	0.686 (0.010)	0.677 (0.012)	0.718 (0)
F_1 score	<u>0.648</u> (0.004)	0.645 (0.018)	0.559 (0.027)	0.619 (0.030)	<u>0.619</u> (0.012)	0.563 (0.028)	0.580 (0.023)	0.559 (0.028)	0.665 (0)
Strong regularity	0.664 (0.173)	<u>0.985</u> (0.009)	<u>0.985</u> (0.011)	<u>0.985</u> (0.011)	0.659 (0.129)	0.979 (0.015)	<u>0.983</u> (0.013)	0.979 (0.013)	0.996 (0)
Weak regularity	0.728 (0.162)	<u>0.999</u> (0.001)	0.997 (0.005)	<u>0.999</u> (0.002)	0.685 (0.128)	<u>0.997</u> (0.004)	0.995 (0.006)	0.992 (0.009)	1.000 (0)
Panel 2: London dataset, sum-XGR									
Log-likelihood	−322.6 (3.455)	−328.8 (8.146)	−317.8 (3.44)	−335.2 (11.304)	−345.1 (2.337)	<u>−339.7</u> (2.023)	−343.5 (3.035)	−340.1 (1.974)	−331.2 (0)
Accuracy	0.737 (0.007)	0.720 (0.013)	<u>0.740</u> (0.007)	0.717 (0.021)	0.725 (0.004)	<u>0.734</u> (0.006)	0.724 (0.009)	0.733 (0.006)	0.746 (0)
F_1 score	0.732 (0.007)	0.703 (0.020)	<u>0.734</u> (0.008)	0.694 (0.038)	0.711 (0.005)	<u>0.720</u> (0.006)	0.705 (0.013)	0.718 (0.005)	0.740 (0)
Strong regularity	0.904 (0.069)	0.999 (0.002)	0.992 (0.014)	0.997 (0.008)	0.939 (0.023)	0.964 (0.013)	0.999 (0.002)	0.965 (0.01)	0.998 (0)
Weak regularity	0.913 (0.067)	1.000 (0.001)	0.993 (0.014)	0.998 (0.006)	0.943 (0.024)	0.984 (0.012)	<u>0.999</u> (0.002)	0.981 (0.013)	1.000 (0)

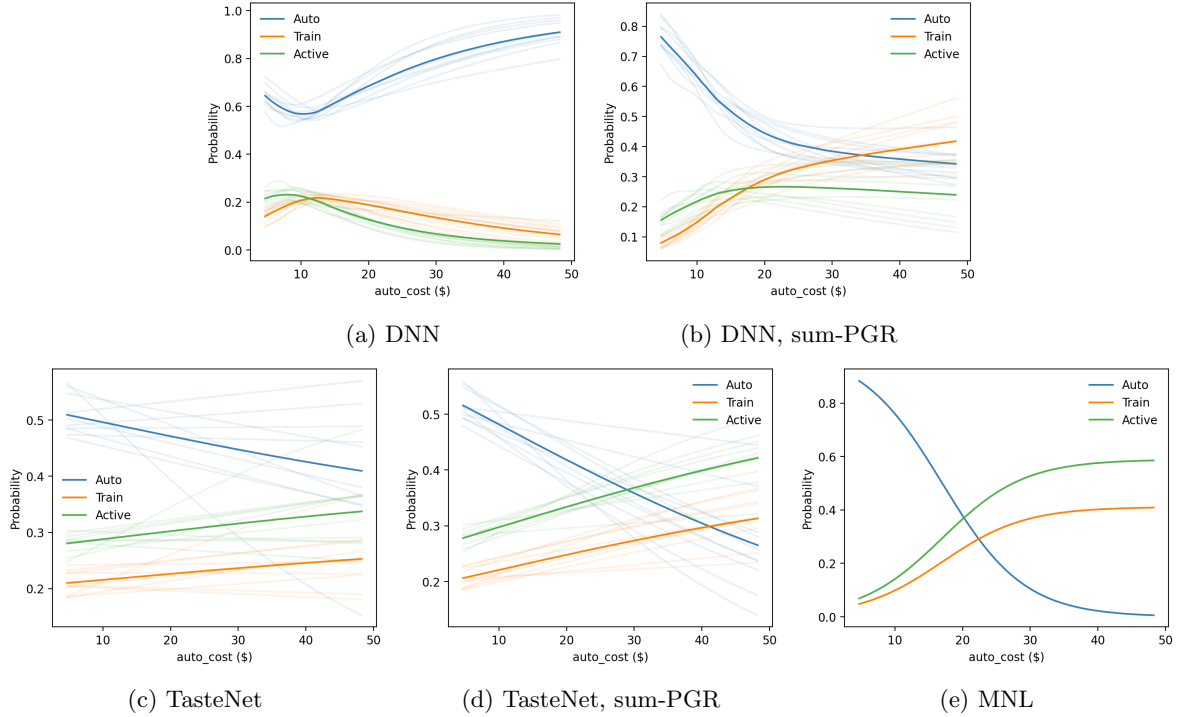


Figure 3: Individual demands as functions of driving cost (1K-Random, Chicago).

5.1.3 Out-of-domain generalization

The large and small sample scenarios above assist in examining only in-domain generalization for the random split of training and test data. Although random split is the most common practice, we are also interested in the out-of-domain generalizability of DNNs. Out-of-domain generalization is highly relevant to transportation engineering, system design, and urban planning, such as the cross-city policy transfer: when assessing whether a city should build a subway, transportation planners sometimes cite the ridership of subway systems in other cities. Our data split scheme in the 10K-Sorted sub-datasets can be interpreted as using the patterns of individual choice behavior in one city (as in the training set) to extrapolate those in another city (as in the test set). Here we emulate such policy setting by testing the DNNs’ out-of-domain generalizability using predictive power and behavioral regularity metrics.

The results suggest that gradient regularization could drastically improve the out-of-domain generalizability of DNNs, even more effectively than improving their in-domain generalizability. Table 4 summarizes the performance of DNNs, TasteNets, and benchmark models in the test sets, while their training and validation performance are summarized in Tables C.5 and C.6. Under this setting, DNNs and TasteNets exhibit great flexibility with higher log-likelihood than the MNL model. However, behavioral regularity could be relatively low for these NN models, as reflected in their regularity metrics. Fig. 4 visualizes the individual demand functions as functions of transit cost with the London data, in which the benchmark DNN performs unreasonably in the test set shown to the right of the data split threshold (dashed gray line). Secondly, sum-based gradient regularization has the potential to simultaneously improve the predictive power and behavioral regularity of benchmark DNNs and TasteNets. For an extreme case, the benchmark DNN with the London data, sum-UGR dramatically raises its strong regularity from 0.185 to 0.979. However, sum-based gradient regularization is unable to further improve the benchmark TasteNet with the Chicago data, whose base behavioral regularity is high.

Table 4: Model performance in the test sets of 10K-Sorted.

Panel 1: Chicago dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	MNL
Log-likelihood	−1356.1 (134.1)	−1243.5 (55.1)	− 1167.9 (27.6)	−1232.4 (54.9)	−1485.9 (47.9)	−1873.7 (45.5)	−1901.4 (36.6)	−2003.9 (50.2)	−2025.7 (0)
Accuracy	0.783 (0.011)	0.788 (0.002)	0.789 (0.003)	0.788 (0.002)	<u>0.750</u> (0.014)	0.726 (0.008)	0.725 (0.006)	0.705 (0.008)	0.722 (0)
F_1 score	0.722 (0.010)	0.726 (0.006)	0.727 (0.003)	0.724 (0.005)	0.707 (0.006)	<u>0.721</u> (0.005)	0.720 (0.004)	0.708 (0.006)	0.721 (0)
Strong regularity	0.317 (0.240)	0.857 (0.099)	<u>0.923</u> (0.087)	0.865 (0.071)	1.000 (0.000)	0.980 (0.004)	0.978 (0.004)	0.981 (0.004)	0.984 (0)
Weak regularity	0.487 (0.230)	0.974 (0.037)	<u>0.983</u> (0.040)	0.977 (0.023)	1.000 (0.000)	1.000 (0.000)	1.000 (0.000)	1.000 (0.001)	1.000 (0)
Panel 2: London dataset, sum-XGR (transit cost)									
Log-likelihood	−1137.9 (34.3)	−1110.4 (23.9)	− 1108.4 (21.1)	−1112.1 (26.7)	−1221.1 (33.1)	−1170.2 (27.0)	−1171.1 (28.5)	−1175.0 (30.3)	−1301.6 (0)
Accuracy	0.777 (0.010)	0.784 (0.007)	0.794 (0.007)	0.782 (0.006)	0.776 (0.009)	<u>0.786</u> (0.008)	0.785 (0.008)	0.783 (0.007)	0.780 (0)
F_1 score	0.768 (0.011)	0.776 (0.006)	0.778 (0.008)	0.776 (0.006)	0.765 (0.008)	<u>0.772</u> (0.008)	<u>0.772</u> (0.008)	<u>0.772</u> (0.007)	0.770 (0)
Strong regularity	0.185 (0.075)	0.968 (0.032)	<u>0.979</u> (0.029)	0.907 (0.062)	0.313 (0.007)	<u>0.878</u> (0.095)	0.872 (0.095)	0.720 (0.083)	0.980 (0)
Weak regularity	0.207 (0.080)	0.977 (0.026)	<u>0.984</u> (0.025)	0.925 (0.055)	0.343 (0.008)	<u>0.993</u> (0.010)	0.988 (0.012)	0.900 (0.045)	1.000 (0)

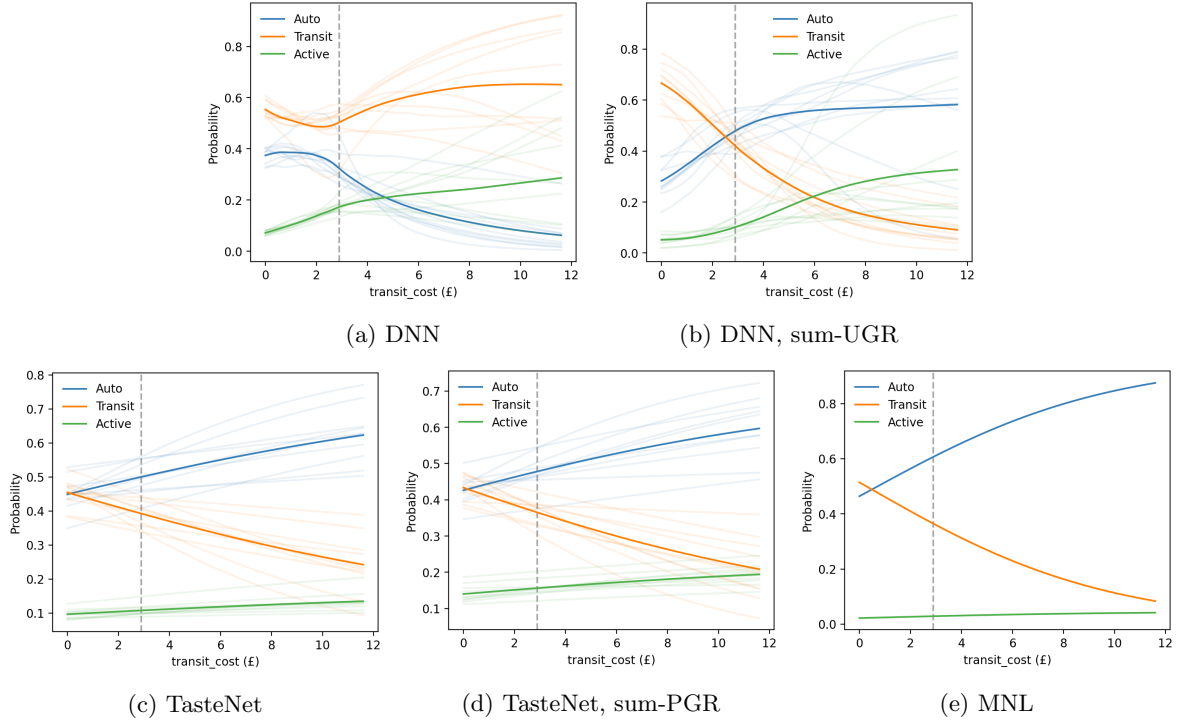


Figure 4: Individual demands as functions of transit cost (10K-Sorted, London).

5.2 Trade-off between predictive power and behavioral regularity

Section 5.1 demonstrates the potentials of sum-based gradient regularization in enhancing the behavioral regularity and predictive power of benchmark DNNs and TasteNets under three settings. This subsection will further investigate the trade-off between predictive power and behavioral regularity in these scenarios. Although the optimization objective in Eq. (10) demonstrates a clear substitution effect between predictive power and behavioral regularity in the training set, it remains an open question whether this effect persists in the test set. As detailed below, we find the same substitution effect in the test sets of 10K-Random, indicating that predictive power decreases and behavioral regularity increases with stronger sum-based gradient regularization. On the other hand, interestingly, complementary effects between predictive power and behavioral regularity are observed for in-domain generalization with 1K-Random and out-of-domain generalization with 10K-Sorted. This suggests that adequate sum-based gradient regularization can enhance both predictive power and behavioral regularity, especially in the typical choice modeling setting with limited sample sizes, and for the purpose of policy evaluations.

5.2.1 Large sample scenario: substitution effects

In a large sample scenario, higher behavioral regularity often has a trade-off with lower predictive power. The effects of regularization strength λ on the five metrics are illustrated in Fig. 5 for both 10K-Random Chicago and London datasets, where the horizontal axis uses logarithmic scale $\lg(\lambda)$. As shown in Fig. 5, DNNs' model fit declines with increasing λ , especially in terms of log-likelihood, which is more sensitive to λ than accuracy and F_1 score. The decline in predictive power is particularly noticeable after a critical point, such as $\lambda = 10$ for DNNs with sum-PGR. In other words, although regularization would generally reduce predictive power, there exists a range of λ that almost preserves predictive power while enhancing behavioral regularity, such as $\lambda \leq 0.1$ for DNNs with sum-PGR, consistent with our findings in Section 5.1.1.

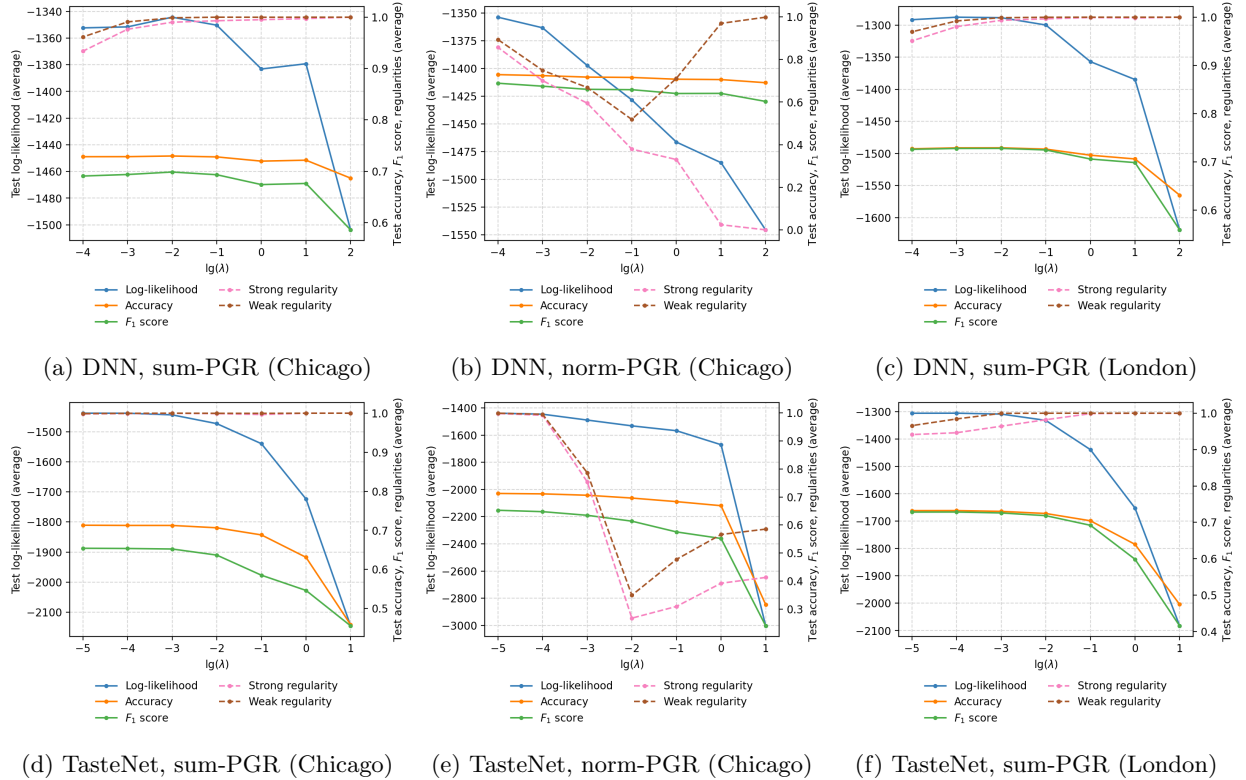


Figure 5: Effects of regularization strength (10K-Random).

Fig. 5 also presents two important differences between log-likelihood and accuracy or F_1 score, as well as between sum- and norm-based gradient regularization. Firstly, log-likelihood is much more sensitive than accuracy or F_1 score in measuring predictive power, which is theoretically valid and empirically expected. Moreover, presenting accuracy and F_1 score together might be a good idea for imbalanced data. Therefore, we recommend that future studies use different metrics when comparing the performance of DCMs. Secondly, our behavioral regularity metrics can demonstrate the flattening effects of norm-based gradient regularization on individual demand curves, as indicated by weak regularity approaching 1 and strong regularity approaching 0 for very large λ 's (see Fig. 5b). In brief, strong regularity might be more appropriate than the weak one, at least for describing the global declining trend of demand curves, although weak behavioral regularity metric could still be important for describing local insensitivity to cost changes.

5.2.2 Small sample scenario: complementary effects

Interestingly, under a setting with relatively small sample, stronger sum-based gradient regularization can simultaneously improve predictive power and behavioral regularity, thereby advancing the Pareto frontier of different performance metrics. Fig. 6 illustrates the effects of λ for the 1K-Random sub-datasets, where we can find a range for each gradient regularizer such that predictive power and behavioral regularity increase together. For example, with the Chicago data, when λ increases from 10^{-4} to 0.1, sum-PGR improves the DNN's log-likelihood by 1.9% of its absolute value and strong regularity by 29.4 percentage points. This phenomenon suggests the presence of Pareto efficiency in NN models, despite the substitution effects observed in Fig. 5.

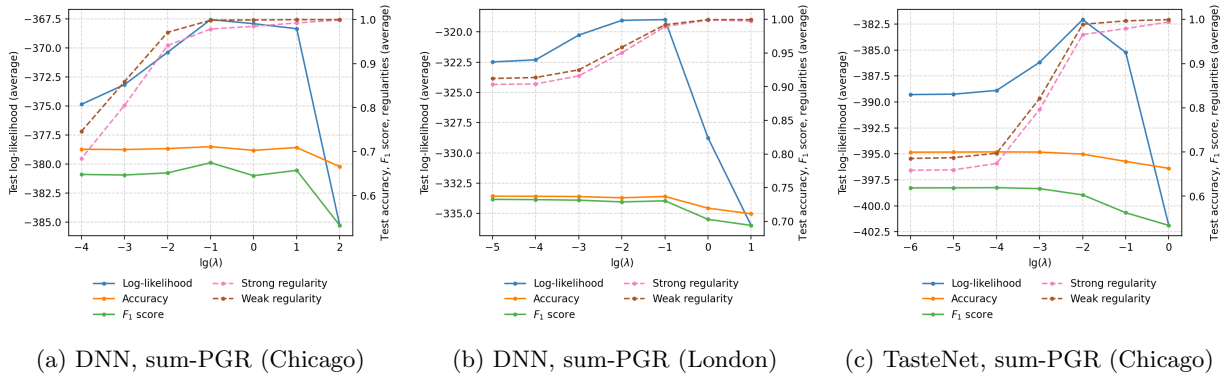


Figure 6: Effects of regularization strength (1K-Random).

On the other hand, when λ exceeds a certain critical point, we still observe substitution effects between predictive power and behavioral regularity for both DNNs and TasteNets. For example, with the Chicago data, when λ increases from 0.1 to 100, the sum-UGR reduces the DNN's log-likelihood by 4.8% of its absolute value, but still improves the DNN's strong regularity by 2.0 percentage points. This also demonstrates the flexibility of soft constraints by identifying the optimal λ , which reflects the alignment between the data and our behavioral assumptions.

5.2.3 Out-of-domain generalization

To explore the out-of-domain generalizability of DNNs with sum-based gradient regularization, we visualize the effects of λ for the 10K-Sorted sub-datasets in Fig. 7. Interestingly, the trend of each metric combines the characteristics of the first two scenarios: we observe both complementary and substitution effects for DNNs, whereas substitution effects are more significant for TasteNets. In addition, the log-likelihood patterns for DNNs with the Chicago and London data are slightly different (see Fig. 7a and b), suggesting the data-dependency nature of NN training. On the other hand, consistent with findings from previous sections,

complementary effects and Pareto efficiency are observed for the sum-based gradient regularizers. These results imply the usefulness of gradient regularization in improving behavioral regularity, as well as predictive power simultaneously for the neural network choice models.

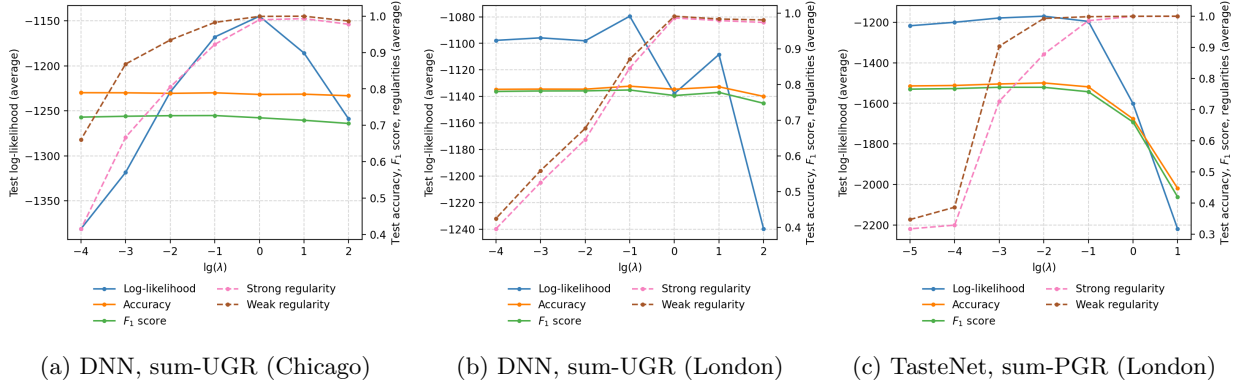


Figure 7: Effects of regularization strength (10K-Sorted).

5.3 Summary of empirical findings

As a summary, our findings demonstrate the conditions under which our sum-based gradient regularizers and behavioral regularity metrics are most effective. When the sample size is large, DNN models tend to have a high behavioral regularity. In this case, even a benchmark DNN architecture could be used for behavioral prediction and mobility policy analysis, so our behavioral regularity metrics and regularization methods might not be necessary. However, since it is always costly to collect travel survey data, the sample size in travel demand modeling is typically small (e.g., less than 10,000 samples). Under this context, sum-based gradient regularization should be broadly applied since it enables DNNs to generate reliable prediction and intuitive behavioral interpretation. Gradient regularization is also effective when the models are applied to future forecasting or cross-city transfer of mobility policies, which is emulated by the out-of-domain generalization scenario in our experiments.

6 Conclusions

DNNs often present behaviorally irregular patterns that greatly limit their practical use and theoretical appeal in travel behavior analysis, especially in applications and forecasting. However, there is no consensus on how to measure or improve the model regularity of DNNs within the field of discrete choice modeling. This paper makes contributions by developing the behavioral regularity metrics and a gradient regularization framework. Specifically, we propose the “law of demand” in economics as a novel measure of DNNs’ behavioral regularity w.r.t. generalized costs. Using a constrained optimization framework, we design six gradient regularizers to enhance the strong and weak behavioral regularities of DNNs. Empirically, these gradient regularizers are applied to two travel survey datasets collected from Chicago and London, through which we examine the trade-off between predictive power and behavioral regularity in the small versus large sample scenarios, and in-domain versus out-of-domain generalizations. Using five evaluation metrics, we demonstrate the effectiveness of our gradient regularizers on both DNNs and TasteNets.

We find that sum-based gradient regularization can significantly improve the behavioral regularity of DNNs without sacrificing their predictive power in all the scenarios. There exists a substitution effect between predictive power and behavioral regularity in the large sample scenario, but a complementary effect in the small sample scenario. This is consistent with general understanding that, within the overparameterized regime, regularization can reduce variance (e.g., [Alpaydin, 2014](#)). Utilizing the 10K-Sorted sub-datasets, we further find that gradient regularization is also effective for out-of-domain generalization, which is critical for

transferring knowledge across contexts. Our results also demonstrate how and why the gradient regularizers enhance predictive power and behavioral regularity, particularly for the small sample scenario and out-of-domain generalization. Besides the constrained optimization interpretation, the findings could be further understood by an analogy between gradient regularization and informative Bayesian prior. Specifically, gradient regularization can be seen as a deterministic prior imposed on the parameters estimates, that allows incorporating the modeler’s prior belief on the “*proper sign*” of parameter estimates. Such prior belief can be critical especially when the sample size is limited.

This study pioneers in proposing new behavioral metrics and designing a practical regularization framework for DNNs. To address behavioral irregularity as shown in past studies (Wang et al., 2020a,b; Wong and Farooq, 2021; Xia et al., 2023), we incorporate domain-knowledge into DNNs by regularizing the gradients’ direction, in contrast to the norm-based (magnitude) regularization as in the computer science literature (Drucker and Le Cun, 1991; Jakubovitz and Giryas, 2018; Sokolić et al., 2017). With this research, strong and weak behavioral regularities could be incorporated into future behavioral analysis using deep learning, thus evaluating the consistency of models with theories in behavioral science and microeconomics. Gradient regularization is a general framework, which can impose any prior belief of the input–output relationship to model training. With more behaviorally regular models, future researchers can integrate the computational power of deep learning and the theoretical rigor in behavioral science, thus developing reliable deep learning models for transportation policy analysis. For example, researchers can use our approach to facilitate cross-city transfer of mobility policies when local governments seek to learn certain policies (e.g., congestion charging) from other areas. Our study demonstrates that deep learning with behavioral regularity could generate reliable insights for such policy transfer even when the source and the target cities have different data distributions in sociodemographics and pricing strategies.

Limitations still exist in this study. This work only regularizes direct partial derivatives, but not cross partial derivatives. Regularization on cross partial derivatives, on the other hand, could impose a stronger prior assumption, controlling the substitution and complementary patterns across alternatives. In addition, this research assumes exogenous penalty weight for gradient regularization, future research could combine hyperparameter tuning to automatically learn these penalty weights. Lastly, as in typical deep learning models, parameter identification has been discussed (Hwang and Ding, 1997) but largely remains an open question. In traditional DCMs, parameter identification is the foundation for statistical analysis (McFadden, 1980). However, without further research into DNNs’ parameter identification, it could be challenging to quantify model uncertainty or design statistical tests, thus limiting the practicality of deep learning for discrete choice analysis. Future studies should investigate the necessary and sufficient conditions for model identification and statistical tests, especially in the over-parameterized deep learning models.

Contributions of authors

Shenhao Wang conceived of the presented idea; Shenhao Wang and Rui Yao developed the theory and reviewed previous studies; Shenhao Wang, Rui Yao, and Siqi Feng designed the experiments and discussed the results; Siqi Feng conducted the experiments and drafted the manuscript; Shenhao Wang and Rui Yao revised the manuscript; Stephane Hess, Ricardo Daziano, Timothy Brathwaite, and Joan Walker provided comments, Shenhao Wang supervised this work. All authors contributed to the final manuscript.

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A Summary statistics of datasets

A.1 Full datasets

Table A.1: Summary statistics of the full Chicago dataset.

	Mean	Std.	Min.	25%	50%	75%	Max.
Age (year)	38.95	13.30	6	29	37	47	84
Household size	2.50	1.36	1	1	2	3	12
Number of cars in the household	1.42	0.99	0	1	1	2	8
Time by car (h)	0.22	0.16	0.00	0.11	0.17	0.29	1.66
Cost by car (\$)	8.77	4.11	1.18	5.84	6.57	11.06	48.24
Time by train (h)	0.82	0.67	0.05	0.38	0.64	0.99	4.95
Cost by train (\$)	2.55	0.39	0.00	2.33	2.48	2.61	10.00
Time by active mobility (h)	1.14	1.34	0.03	0.33	0.64	1.33	21.82
Gender	11,821 (1: male);		14,278 (0: female)				
Bachelor's degree or above	18,853 (1: yes);		7,246 (0: no)				
One-person household	6,697 (1: yes);		19,402 (0: no)				
One-car household	10,004 (1: yes);		16,095 (0: no)				
Annual household income	15,520 (1: $\geq$ \$75K);		10,579 (0: $<$ \$75K)				

Table A.2: Summary statistics of the full London dataset.

	Mean	Std.	Min.	25%	50%	75%	Max.
Number of cars in the household	0.98	0.75	0	0	1	2	2
Number of transfers in public transit	0.37	0.62	0	0	0	1	4
Time by car (h)	0.28	0.25	0.00	0.11	0.19	0.37	2.06
Cost by car (£)	1.90	3.49	0.00	0.29	0.57	1.29	17.16
Time by public transit (h)	0.47	0.31	0.01	0.23	0.39	0.64	2.73
Cost by public transit (£)	1.56	1.54	0.00	0.00	1.50	2.40	13.49
Time by active mobility (h)	0.75	0.73	0.02	0.23	0.48	1.00	5.98
Age (year)	18,917 (1: $<$ 25); 44,957 (0: 25–55); 17,212 (2: $>$ 55)						
Gender	38,396 (1: male);		42,690 (0: female)				
Driving license	50,035 (1: yes);		31,051 (0: no)				

A.2 10K-Sorted sub-datasets

Table A.3: Summary statistics of 10K-Sorted (Chicago).

<i>Training set (7K samples)</i>							
	Mean	Std.	Min.	25%	50%	75%	Max.
Age (year)	38.44	13.26	13	28	36	46	83
Household size	2.49	1.36	1	1	2	3	8
Number of cars in the household	1.37	1.01	0	1	1	2	8
Time by car (h)	0.16	0.08	0.01	0.10	0.15	0.21	0.76
Cost by car (\$)	6.98	1.86	1.33	5.73	6.57	7.76	11.41
Time by train (h)	0.60	0.37	0.05	0.34	0.52	0.78	4.62
Cost by train (\$)	2.41	0.23	0.00	2.31	2.41	2.52	10.00
Time by active mobility (h)	0.60	0.40	0.04	0.28	0.51	0.84	5.93
Gender	3,104 (1: male);			3,896 (0: female)			
Bachelor's degree or above	5,087 (1: yes);			1,913 (0: no)			
One-person household	1,830 (1: yes);			5,170 (0: no)			
One-car household	2,678 (1: yes);			4,322 (0: no)			
Annual household income	4,079 (1: $\geq$ \$75K);			2,921 (0: $<$ \$75K)			
<i>Test set (2K samples)</i>							
Age (year)	41.30	13.62	6	31	39	50	84
Household size	2.61	1.35	1	2	2	4	8
Number of cars in the household	1.67	0.96	0	1	2	2	7
Time by car (h)	0.46	0.15	0.09	0.34	0.44	0.55	1.51
Cost by car (\$)	15.95	2.33	11.41	14.44	16.54	17.44	48.24
Time by train (h)	1.77	0.81	0.22	1.16	1.59	2.18	4.94
Cost by train (\$)	3.10	0.41	2.00	2.83	3.15	3.33	6.65
Time by active mobility (h)	3.22	1.58	0.16	2.03	2.76	4.03	18.37
Gender	963 (1: male);			1,037 (0: female)			
Bachelor's degree or above	1,439 (1: yes);			561 (0: no)			
One-person household	436 (1: yes);			1,564 (0: no)			
One-car household	669 (1: yes);			1,331 (0: no)			
Annual household income	1,309 (1: $\geq$ \$75K);			691 (0: $<$ \$75K)			

Table A.4: Summary statistics of 10K-Sorted (London).

<i>Training set (7K samples)</i>							
	Mean	Std.	Min.	25%	50%	75%	Max.
Number of cars in the household	0.98	0.75	0	0	1	2	2
Number of transfers in public transit	0.16	0.43	0	0	0	0	3
Time by car (h)	0.21	0.18	0.01	0.09	0.15	0.27	1.45
Cost by car (£)	1.44	3.00	0.03	0.25	0.44	0.87	16.11
Time by public transit (h)	0.38	0.25	0.02	0.20	0.32	0.50	2.00
Cost by public transit (£)	0.98	0.85	0.00	0.00	1.50	1.50	2.90
Time by active mobility	0.54	0.52	0.02	0.20	0.36	0.69	5.67
Age (year)	1,746 (1: < 25); 3,525 (0: 25–55); 1,729 (2: > 55)						
Gender	3,296 (1: male); 3,704 (0: female)						
Driving license	4,140 (1: yes); 2,860 (0: no)						
<i>Test set (2K samples)</i>							
Number of cars in the household	1.04	0.72	0	1	1	2	2
Number of transfers in public transit	1.20	0.57	0	1	1	1	4
Time by car (h)	0.55	0.30	0.07	0.31	0.49	0.75	1.58
Cost by car (£)	3.89	4.64	0.21	0.97	1.63	3.47	16.28
Time by public transit (h)	0.82	0.29	0.22	0.61	0.78	0.98	2.73
Cost by public transit (£)	3.97	1.28	2.90	3.00	3.40	4.50	11.60
Time by active mobility	1.55	0.86	0.22	0.87	1.36	2.05	4.87
Age (year)	212 (1: < 25); 1,636 (0: 25–55); 152 (2: > 55)						
Gender	1,028 (1: male); 972 (0: female)						
Driving license	1,561 (1: yes); 439 (0: no)						

B Impacts of optimization algorithms

Using the 10K-Random Chicago dataset, we visualize the training and validation losses (Fig. B.1) as well as the corresponding individual demand functions (Fig. B.2) for the Adam, AdamW, and SGD algorithms. Based on default settings of all three algorithms, both Adam and AdamW lead to fast convergence and reasonable demand functions, whereas SGD does not converge within 100 epochs and leads to less reasonable demand functions. It is worth noting that weight decay of AdamW is set as zero to avoid further complexity in regularization, thus identifying the direct impacts of our gradient regularization on behavioral regularity.

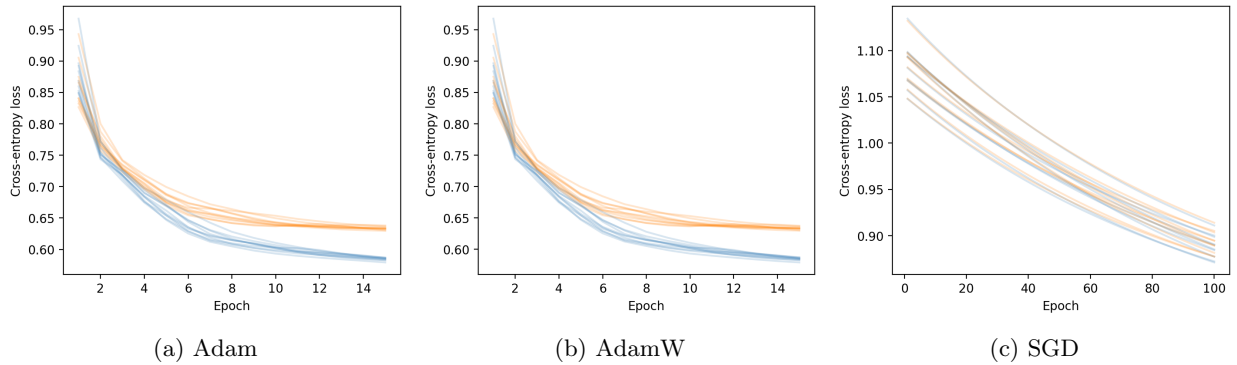


Figure B.1: Training loss (blue) and validation loss (orange) per epoch for different algorithms.

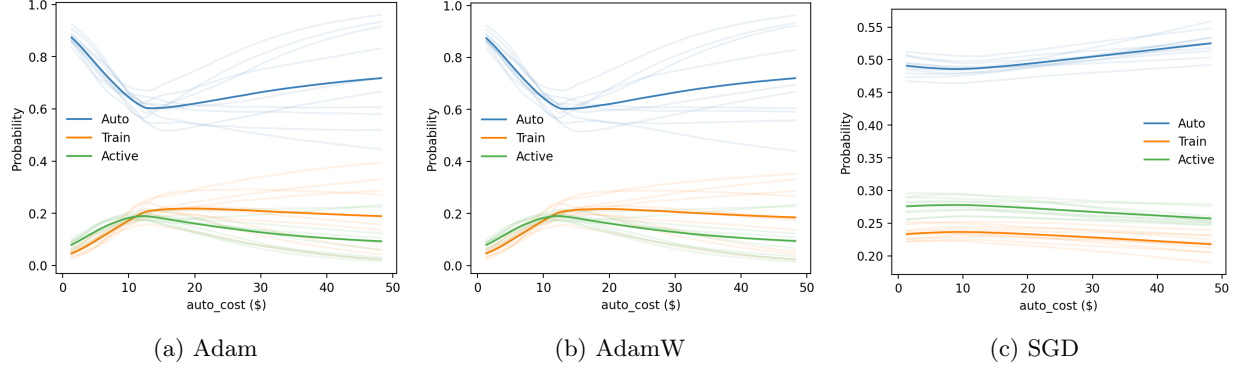


Figure B.2: Individual demands as functions of driving cost for different algorithms.

C Training and validation performance

C.1 Large sample scenario

Table C.1: Model performance in the training sets (10K-Random).

Panel 1: Chicago dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM MNL
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	
Log-likelihood	-4272.7 (12.97)	-4216.5 (11.74)	-4240.1 (15.40)	-4221.9 (17.58)	-4677.8 (19.89)	-4675.8 (19.38)	-4676.0 (19.57)	<u>-4675.7</u> (19.24)	-4710.2 (0)
Accuracy	0.751 (0.002)	0.753 (0.002)	0.752 (0.002)	0.753 (0.002)	0.732 (0.002)	0.732 (0.002)	<u>0.733</u> (0.002)	0.732 (0.002)	0.731 (0)
F_1 score	0.717 (0.004)	0.726 (0.004)	0.721 (0.003)	0.724 (0.004)	<u>0.675</u> (0.004)	<u>0.675</u> (0.004)	<u>0.675</u> (0.004)	<u>0.675</u> (0.004)	0.681 (0)
Strong regularity	0.889 (0.061)	0.987 (0.003)	0.980 (0.011)	<u>0.988</u> (0.003)	0.997 (0.003)	<u>0.998</u> (0.002)	<u>0.998</u> (0.002)	<u>0.998</u> (0.002)	0.998 (0)
Weak regularity	0.927 (0.058)	<u>0.999</u> (0.001)	0.997 (0.004)	<u>0.999</u> (0.001)	<u>0.999</u> (0.002)	<u>0.999</u> (0.001)	<u>0.999</u> (0.002)	<u>0.999</u> (0.001)	1.000 (0)
Panel 2: Chicago dataset, norm-XGR									
Log-likelihood	-4272.7 (13.22)	-4282.9 (12.23)	-4333.2 (14.33)	-4303.7 (11.96)	<u>-4677.8</u> (19.89)	-4679.7 (19.88)	-4763.8 (17.51)	-4684.8 (19.68)	-4710.2 (0)
Accuracy	0.751 (0.002)	0.750 (0.002)	0.745 (0.002)	0.748 (0.001)	<u>0.732</u> (0.002)	<u>0.732</u> (0.002)	0.729 (0.002)	<u>0.732</u> (0.002)	0.731 (0)
F_1 score	0.717 (0.004)	0.713 (0.004)	0.700 (0.005)	0.706 (0.005)	<u>0.675</u> (0.004)	0.674 (0.004)	0.665 (0.004)	0.673 (0.004)	0.681 (0)
Strong regularity	<u>0.889</u> (0.061)	0.856 (0.063)	0.704 (0.044)	0.813 (0.063)	<u>0.997</u> (0.003)	<u>0.997</u> (0.003)	0.922 (0.032)	0.996 (0.005)	0.998 (0)
Weak regularity	<u>0.927</u> (0.058)	0.898 (0.062)	0.761 (0.046)	0.855 (0.065)	<u>0.999</u> (0.002)	<u>0.999</u> (0.002)	0.935 (0.028)	0.998 (0.003)	1.000 (0)

Table C.1 (continued).

Panel 3: London dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	MNL
Log-likelihood	−4427.9 (20.61)	− 4416.1 (39.09)	−4434.8 (24.41)	−4499.3 (16.00)	−4500.2 (10.52)	−4517.9 (12.03)	−4567.1 (24.14)	−4518.7 (11.93)	−4834.7 (0)
Accuracy	<u>0.732</u> (0.003)	0.729 (0.004)	0.731 (0.005)	0.729 (0.004)	0.736 (0.001)	0.734 (0.002)	0.728 (0.004)	0.734 (0.002)	0.718 (0)
F_1 score	<u>0.731</u> (0.002)	0.728 (0.003)	0.730 (0.004)	0.726 (0.004)	0.732 (0.001)	0.730 (0.002)	0.723 (0.004)	0.730 (0.002)	0.714 (0)
Strong regularity	0.947 (0.032)	0.993 (0.004)	0.994 (0.009)	0.997 (0.003)	0.936 (0.023)	0.964 (0.012)	<u>0.988</u> (0.009)	0.975 (0.011)	0.996 (0)
Weak regularity	0.968 (0.025)	0.999 (0.001)	0.998 (0.005)	1.000 (0.000)	0.960 (0.019)	1.000 (0.000)	1.000 (0.000)	1.000 (0.000)	1.000 (0)

Table C.2: Model performance in the validation sets (10K-Random).

Panel 1: Chicago dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	MNL
Log-likelihood	−633.6 (2.507)	− 633.0 (2.474)	−634.1 (3.594)	−634.2 (2.794)	−683.0 (2.442)	−683.1 (2.470)	−683.1 (2.482)	−683.1 (2.467)	−693.8 (0)
Accuracy	0.739 (0.004)	0.739 (0.004)	0.739 (0.003)	0.739 (0.003)	0.726 (0.004)	0.727 (0.003)	0.727 (0.003)	0.727 (0.003)	0.737 (0)
F_1 score	0.702 (0.005)	0.710 (0.004)	0.705 (0.005)	0.708 (0.003)	0.668 (0.007)	0.669 (0.006)	0.670 (0.006)	0.669 (0.006)	0.690 (0)
Strong regularity	0.879 (0.058)	0.981 (0.005)	0.973 (0.014)	<u>0.982</u> (0.005)	0.997 (0.005)	<u>0.999</u> (0.002)	0.998 (0.003)	0.998 (0.002)	1.000 (0)
Weak regularity	0.928 (0.057)	<u>0.999</u> (0.001)	0.997 (0.004)	<u>0.999</u> (0.001)	0.998 (0.003)	<u>0.999</u> (0.002)	<u>0.999</u> (0.002)	<u>0.999</u> (0.002)	1.000 (0)

Panel 2: Chicago dataset, norm-XGR									
Log-likelihood	−633.6 (2.507)	− 633.3 (2.414)	−635.9 (2.676)	− 633.3 (2.989)	−683.0 (2.442)	−683.0 (2.421)	−687.4 (2.236)	−682.9 (2.366)	−693.8 (0)
Accuracy	0.739 (0.004)	0.741 (0.004)	0.741 (0.003)	0.741 (0.003)	<u>0.726</u> (0.004)	0.725 (0.004)	0.720 (0.001)	0.725 (0.004)	0.737 (0)
F_1 score	0.702 (0.005)	0.702 (0.005)	0.696 (0.006)	0.699 (0.005)	<u>0.668</u> (0.007)	0.666 (0.007)	0.655 (0.003)	0.665 (0.006)	0.690 (0)
Strong regularity	<u>0.879</u> (0.058)	0.846 (0.058)	0.701 (0.044)	0.803 (0.061)	<u>0.997</u> (0.005)	0.996 (0.005)	0.924 (0.03)	0.995 (0.007)	1.000 (0)
Weak regularity	<u>0.928</u> (0.057)	0.900 (0.057)	0.766 (0.046)	0.858 (0.062)	<u>0.998</u> (0.003)	<u>0.998</u> (0.003)	0.935 (0.026)	0.997 (0.006)	1.000 (0)

Table C.2 (continued).

Panel 3: London dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	MNL
Log-likelihood	−645.5 (4.399)	− 642.8 (5.709)	−644.2 (4.345)	−647.8 (3.915)	<u>−638.8</u> (1.949)	−639.9 (2.182)	−645.3 (3.254)	−639.9 (1.985)	−670.0 (0)
Accuracy	0.721 (0.002)	0.722 (0.003)	<u>0.725</u> (0.002)	0.723 (0.005)	<u>0.729</u> (0.003)	0.726 (0.002)	0.726 (0.002)	0.726 (0.002)	0.735 (0)
F_1 score	0.719 (0.003)	0.721 (0.003)	<u>0.722</u> (0.002)	0.718 (0.004)	<u>0.723</u> (0.003)	0.720 (0.002)	0.719 (0.003)	0.720 (0.002)	0.730 (0)
Strong regularity	0.947 (0.032)	0.992 (0.005)	0.991 (0.012)	0.996 (0.004)	0.924 (0.026)	0.953 (0.014)	<u>0.982</u> (0.011)	0.964 (0.014)	<u>0.991</u> (0)
Weak regularity	0.971 (0.025)	0.999 (0.001)	0.997 (0.007)	1.000 (0.001)	0.957 (0.023)	1.000 (0.001)	1.000 (0.000)	1.000 (0.001)	1.000 (0)

C.2 Small sample scenario

Table C.3: Model performance in the training sets (1K-Random).

Panel 1: Chicago dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	MNL
Log-likelihood	− 494.8 (6.074)	−511.0 (8.266)	−546.4 (9.391)	−526.2 (8.871)	−555.6 (4.071)	−580.2 (6.789)	−570.9 (5.316)	−583.1 (9.196)	−548.1 (0)
Accuracy	0.740 (0.005)	0.732 (0.011)	0.691 (0.008)	0.718 (0.01)	<u>0.711</u> (0.006)	0.691 (0.007)	0.696 (0.008)	0.690 (0.007)	0.715 (0)
F_1 score	0.690 (0.005)	0.682 (0.019)	0.578 (0.024)	0.648 (0.029)	<u>0.634</u> (0.013)	0.575 (0.018)	0.588 (0.020)	0.573 (0.018)	0.663 (0)
Strong regularity	0.649 (0.175)	0.983 (0.006)	<u>0.986</u> (0.013)	0.984 (0.008)	0.624 (0.12)	0.981 (0.015)	0.981 (0.013)	<u>0.984</u> (0.011)	0.999 (0)
Weak regularity	0.718 (0.165)	<u>0.999</u> (0.002)	0.995 (0.007)	0.998 (0.003)	0.657 (0.125)	<u>0.999</u> (0.001)	0.997 (0.003)	0.996 (0.004)	1.000 (0)

Panel 2: London dataset, sum-XGR									
Log-likelihood	− 506.5 (4.002)	−542.9 (11.91)	−517.8 (6.636)	−560.6 (13.342)	<u>−548.0</u> (3.359)	−553.0 (3.389)	−565.9 (5.310)	−553.5 (3.395)	−570.2 (0)
Accuracy	0.732 (0.005)	0.707 (0.01)	0.726 (0.006)	0.693 (0.02)	<u>0.705</u> (0.005)	0.703 (0.006)	0.691 (0.007)	0.702 (0.005)	0.709 (0)
F_1 score	0.727 (0.005)	0.694 (0.014)	0.720 (0.007)	0.673 (0.032)	<u>0.691</u> (0.006)	0.689 (0.007)	0.672 (0.008)	0.688 (0.006)	0.701 (0)
Strong regularity	0.898 (0.072)	<u>0.999</u> (0.002)	0.991 (0.015)	<u>0.999</u> (0.003)	0.946 (0.023)	0.968 (0.013)	<u>0.998</u> (0.002)	0.970 (0.009)	1.000 (0)
Weak regularity	0.906 (0.072)	1.000 (0.001)	0.994 (0.012)	0.999 (0.003)	0.950 (0.021)	0.988 (0.011)	<u>0.999</u> (0.001)	0.986 (0.01)	1.000 (0)

Table C.4: Model performance in the validation sets (1K-Random).

Panel 1: Chicago dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	MNL
Log-likelihood	−151.9 (1.033)	− 147.1 (1.993)	−149.2 (1.876)	−147.6 (2.548)	−159.2 (1.725)	− <u>155.3</u> (2.055)	−155.5 (1.920)	−155.6 (2.188)	−163.0 (0)
Accuracy	0.680 (0.006)	<u>0.692</u> (0.008)	0.677 (0.008)	0.686 (0.008)	0.680 (0.011)	<u>0.686</u> (0.012)	0.682 (0.012)	0.684 (0.014)	0.700 (0)
F_1 score	0.628 (0.006)	0.638 (0.018)	0.561 (0.016)	0.610 (0.024)	<u>0.599</u> (0.019)	0.574 (0.027)	0.579 (0.026)	0.571 (0.030)	0.654 (0)
Strong regularity	0.671 (0.169)	0.984 (0.009)	<u>0.990</u> (0.015)	0.988 (0.015)	0.692 (0.119)	0.982 (0.018)	0.980 (0.010)	<u>0.985</u> (0.012)	0.995 (0)
Weak regularity	0.746 (0.154)	1.000 (0.002)	0.996 (0.007)	0.999 (0.003)	0.721 (0.119)	<u>0.997</u> (0.003)	0.996 (0.005)	0.996 (0.004)	1.000 (0)
Panel 2: London dataset, sum-XGR									
Log-likelihood	−143.3 (2.016)	− <u>138.9</u> (1.676)	−139.2 (1.338)	−140.5 (3.175)	−144.5 (0.741)	− <u>141.7</u> (0.958)	−143.4 (1.105)	−141.9 (1.085)	− 138.7 (0)
Accuracy	0.688 (0.008)	0.681 (0.015)	<u>0.693</u> (0.015)	0.680 (0.019)	0.697 (0.009)	0.705 (0.009)	0.698 (0.01)	0.705 (0.009)	0.700 (0)
F_1 score	0.683 (0.009)	0.663 (0.019)	<u>0.685</u> (0.015)	0.653 (0.031)	0.676 (0.009)	<u>0.684</u> (0.01)	0.676 (0.011)	<u>0.684</u> (0.01)	0.689 (0)
Strong regularity	0.890 (0.073)	<u>0.998</u> (0.003)	0.988 (0.021)	0.997 (0.007)	0.949 (0.027)	0.970 (0.015)	<u>0.998</u> (0.003)	0.972 (0.007)	1.000 (0)
Weak regularity	0.896 (0.073)	0.999 (0.002)	0.992 (0.016)	0.997 (0.006)	0.951 (0.025)	0.984 (0.012)	<u>0.998</u> (0.003)	0.982 (0.012)	1.000 (0)

C.3 Out-of-domain generalization

Table C.5: Model performance in the training sets (10K-Sorted).

Panel 1: Chicago dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	MNL
Log-likelihood	− 4292.7 (21.52)	−4325.0 (17.68)	−4398.3 (13.50)	−4350.1 (20.77)	−4847.9 (28.64)	−4600.0 (9.302)	−4595.5 (9.634)	− <u>4590.9</u> (11.26)	−4720.0 (0)
Accuracy	0.745 (0.002)	0.742 (0.002)	0.738 (0.002)	0.741 (0.002)	0.715 (0.001)	0.726 (0.001)	<u>0.727</u> (0.001)	<u>0.727</u> (0.001)	0.726 (0)
F_1 score	0.717 (0.003)	0.714 (0.003)	0.707 (0.002)	0.713 (0.003)	0.661 (0.002)	0.691 (0.002)	<u>0.692</u> (0.002)	<u>0.692</u> (0.001)	0.693 (0)
Strong regularity	0.881 (0.045)	<u>0.998</u> (0.001)	<u>0.998</u> (0.001)	<u>0.998</u> (0.001)	1.000 (0.000)	1.000 (0.001)	0.999 (0.001)	0.999 (0.001)	1.000 (0)
Weak regularity	0.898 (0.042)	1.000 (0.000)	1.000 (0.000)	1.000 (0.000)	1.000 (0.000)	1.000 (0.001)	1.000 (0.001)	0.999 (0.001)	1.000 (0)

Table C.5 (continued).

Panel 2: London dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	MNL
Log-likelihood	−4554.5 (11.10)	−4589.4 (25.82)	−4806.0 (71.16)	−4530.7 (6.477)	−4661.6 (7.997)	−4785.8 (41.15)	−4724.6 (21.08)	−4676.5 (8.192)	−4919.2 (0)
Accuracy	0.725 (0.002)	0.722 (0.002)	0.710 (0.005)	0.725 (0.002)	<u>0.724</u> (0.001)	0.712 (0.005)	0.717 (0.003)	0.721 (0.001)	0.712 (0)
F_1 score	0.722 (0.002)	0.719 (0.002)	0.706 (0.006)	0.722 (0.002)	<u>0.720</u> (0.001)	0.706 (0.006)	0.713 (0.003)	0.717 (0.001)	0.708 (0)
Strong regularity	0.736 (0.06)	0.999 (0.001)	0.991 (0.019)	0.991 (0.005)	0.645 (0.07)	<u>0.991</u> (0.008)	<u>0.991</u> (0.006)	0.968 (0.023)	0.997 (0)
Weak regularity	0.751 (0.054)	<u>0.999</u> (0.0)	0.993 (0.016)	0.994 (0.002)	0.676 (0.067)	1.000 (0.000)	0.999 (0.001)	0.989 (0.005)	1.000 (0)

Table C.6: Model performance in the validation sets (10K-Sorted).

Panel 1: Chicago dataset, sum-XGR									
Metric: mean (std.)	DNN				TasteNet				RUM
	No GR	PGR	UGR	LGR	No GR	PGR	UGR	LGR	MNL
Log-likelihood	−656.6 (4.636)	−647.9 (3.430)	−648.5 (2.176)	−646.9 (2.397)	−683.0 (3.344)	−660.1 (1.171)	<u>−660.0</u> (1.316)	−660.2 (1.320)	−673.2 (0)
Accuracy	0.737 (0.003)	<u>0.739</u> (0.002)	0.737 (0.004)	<u>0.739</u> (0.003)	0.729 (0.004)	0.745 (0.003)	0.746 (0.002)	0.745 (0.002)	0.745 (0)
F_1 score	0.703 (0.004)	<u>0.707</u> (0.002)	0.704 (0.005)	<u>0.707</u> (0.005)	0.675 (0.005)	0.709 (0.004)	<u>0.710</u> (0.003)	0.709 (0.003)	0.711 (0)
Strong regularity	0.883 (0.045)	<u>0.998</u> (0.001)	<u>0.998</u> (0.001)	<u>0.998</u> (0.001)	1.000 (0.000)	1.000 (0.001)	1.000 (0.001)	1.000 (0.001)	1.000 (0)
Weak regularity	0.898 (0.042)	0.999 (0.001)	1.000 (0.000)	1.000 (0.000)	1.000 (0.000)	1.000 (0.001)	1.000 (0.001)	1.000 (0.001)	1.000 (0)

Panel 2: London dataset, sum-XGR									
Log-likelihood	−698.5 (2.201)	−699.7 (2.208)	−713.6 (4.791)	−696.3 (2.877)	−720.3 (2.160)	<u>−726.6</u> (4.988)	−722.7 (3.051)	−720.4 (2.274)	−730.2 (0)
Accuracy	0.691 (0.004)	0.693 (0.005)	0.691 (0.004)	<u>0.694</u> (0.004)	0.701 (0.003)	0.686 (0.008)	0.694 (0.005)	0.699 (0.003)	0.687 (0)
F1 score	0.688 (0.004)	0.690 (0.005)	0.688 (0.004)	<u>0.692</u> (0.004)	0.697 (0.003)	0.680 (0.009)	0.689 (0.005)	0.695 (0.003)	0.683 (0)
Strong regularity	0.724 (0.062)	0.998 (0.001)	0.991 (0.020)	0.990 (0.004)	0.637 (0.070)	<u>0.992</u> (0.009)	<u>0.992</u> (0.006)	0.967 (0.026)	0.996 (0)
Weak regularity	0.739 (0.054)	<u>0.999</u> (0.001)	0.992 (0.018)	0.992 (0.003)	0.668 (0.066)	1.000 (0.001)	0.999 (0.001)	0.988 (0.007)	1.000 (0)

D Individual demands as functions of regularization strength

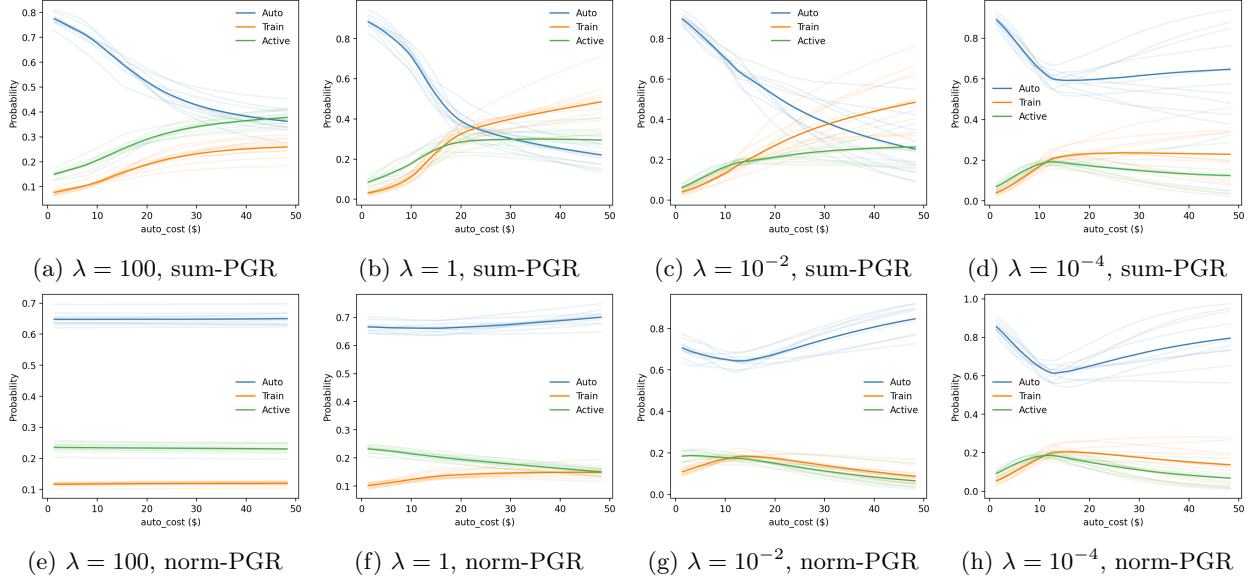


Figure D.1: Individual demands as functions of driving cost (10K-Random, Chicago).

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